

Self-Attention, Transformer, and Graph Networks

Xiaolong Wang

Previous classes

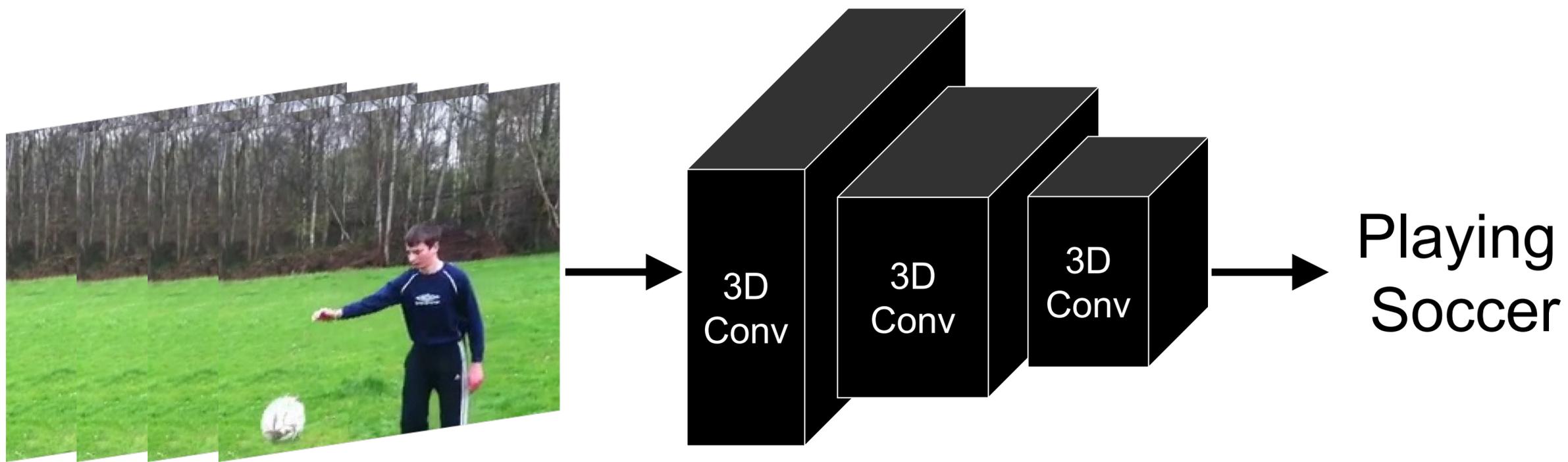
- RNN for time sequence processing
- Video understanding with temporal convolution, 3D CNN

This Class

- Non-local Neural Network for Videos
- Self-Attention and Transformer for NLP
- Graph Neural Networks

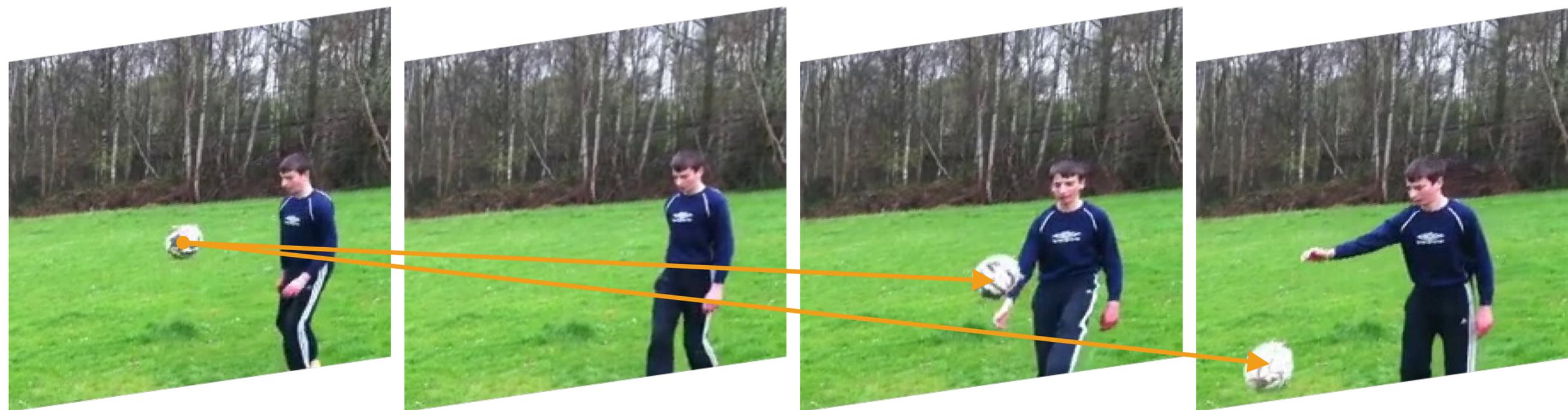
Non-local Neural Network for Videos

Video Recognition



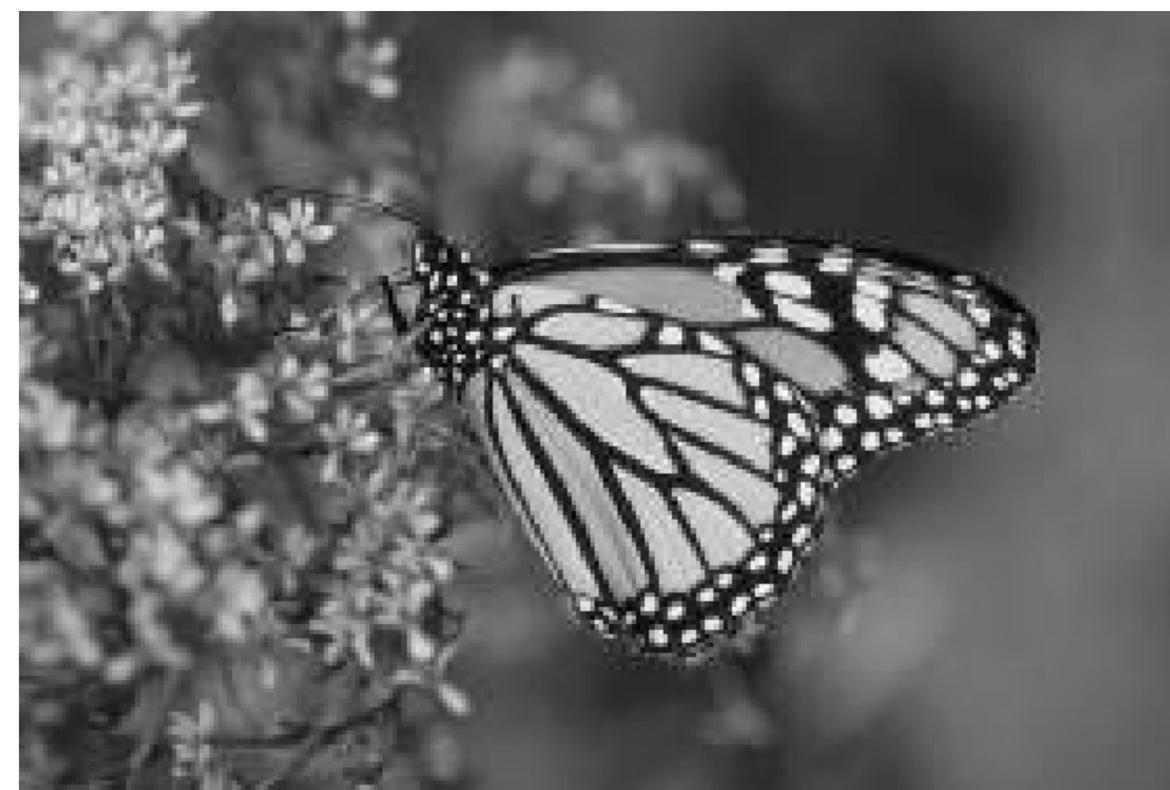
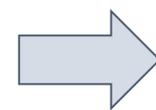
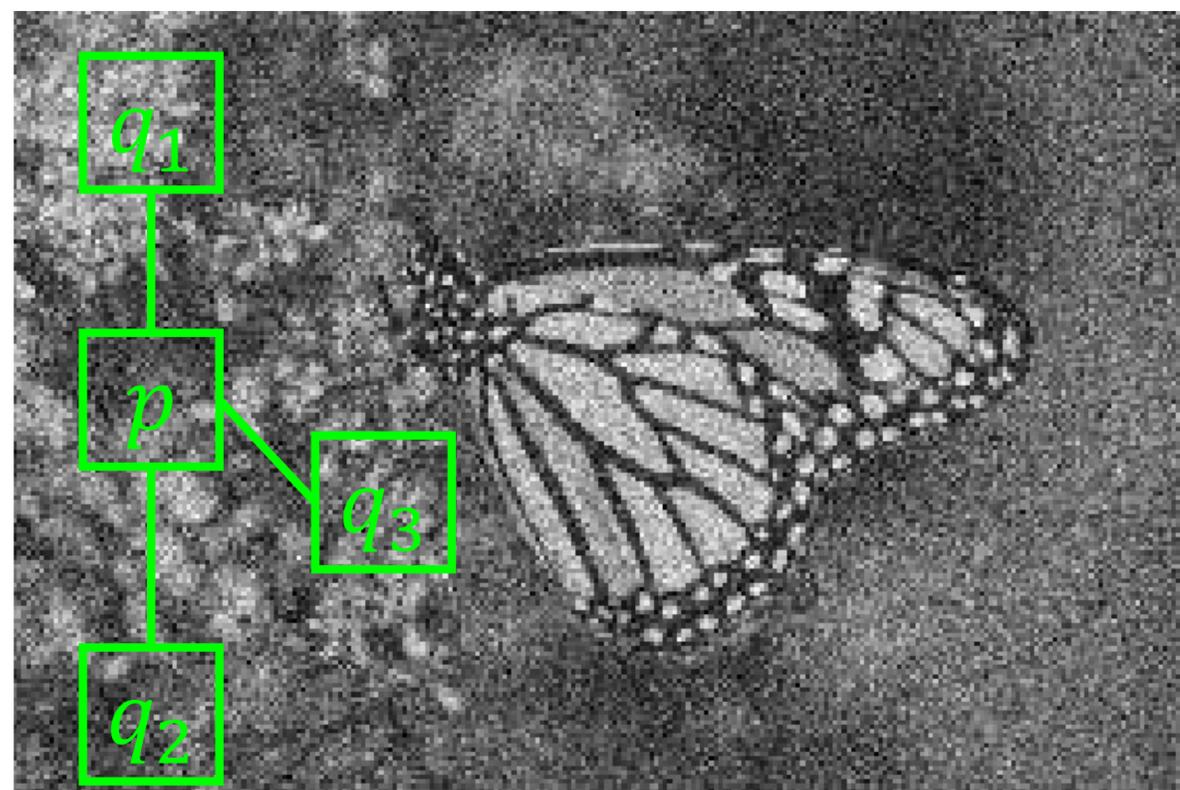
Reasoning for Action Recognition

Long-rang explicit reasoning



Wang et al., 2018.

Non-local Means

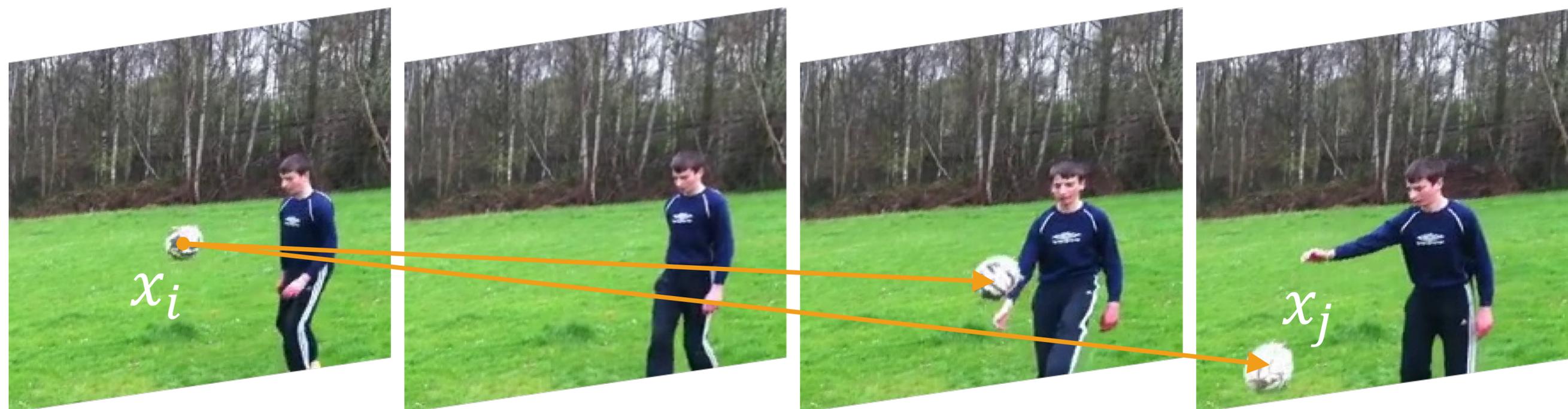


Buades et al., 2005.

Non-local Operator

Operation in feature space

Can be embedded into any ConvNets

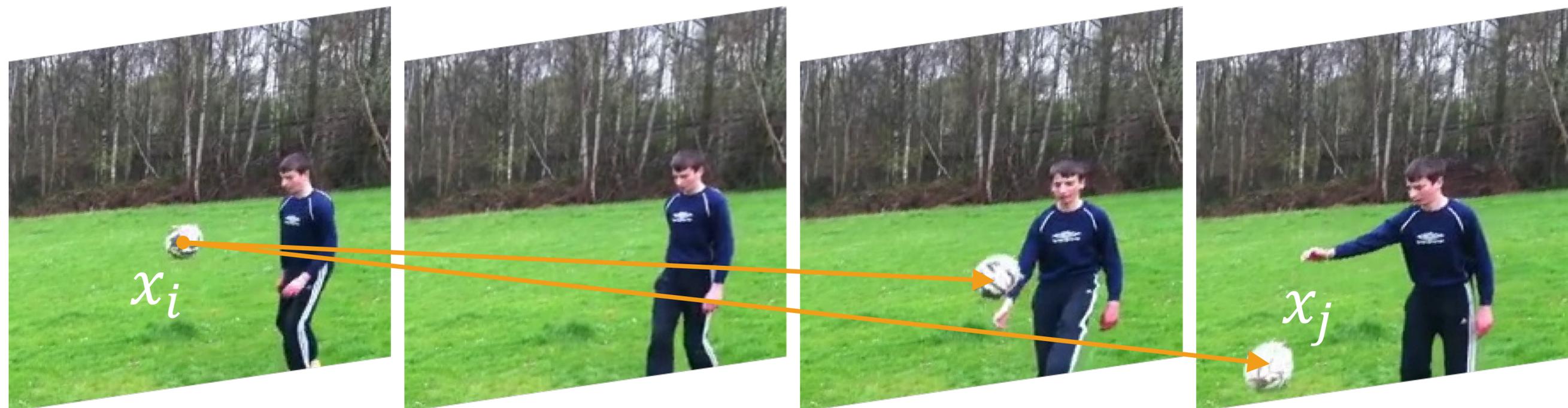


Non-local Operator

$$y_i = \frac{1}{C(x)} \sum_{\forall j} f(x_i, x_j) g(x_j)$$

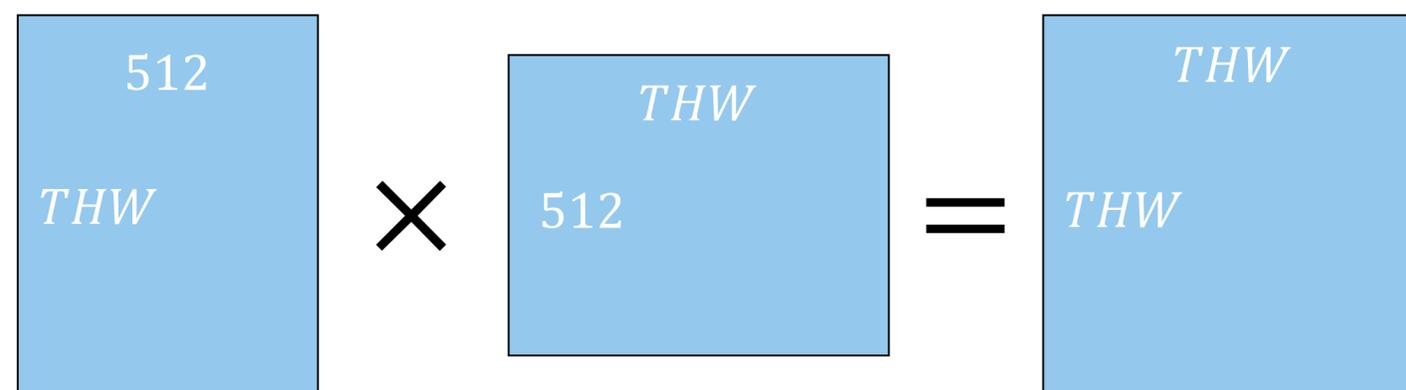
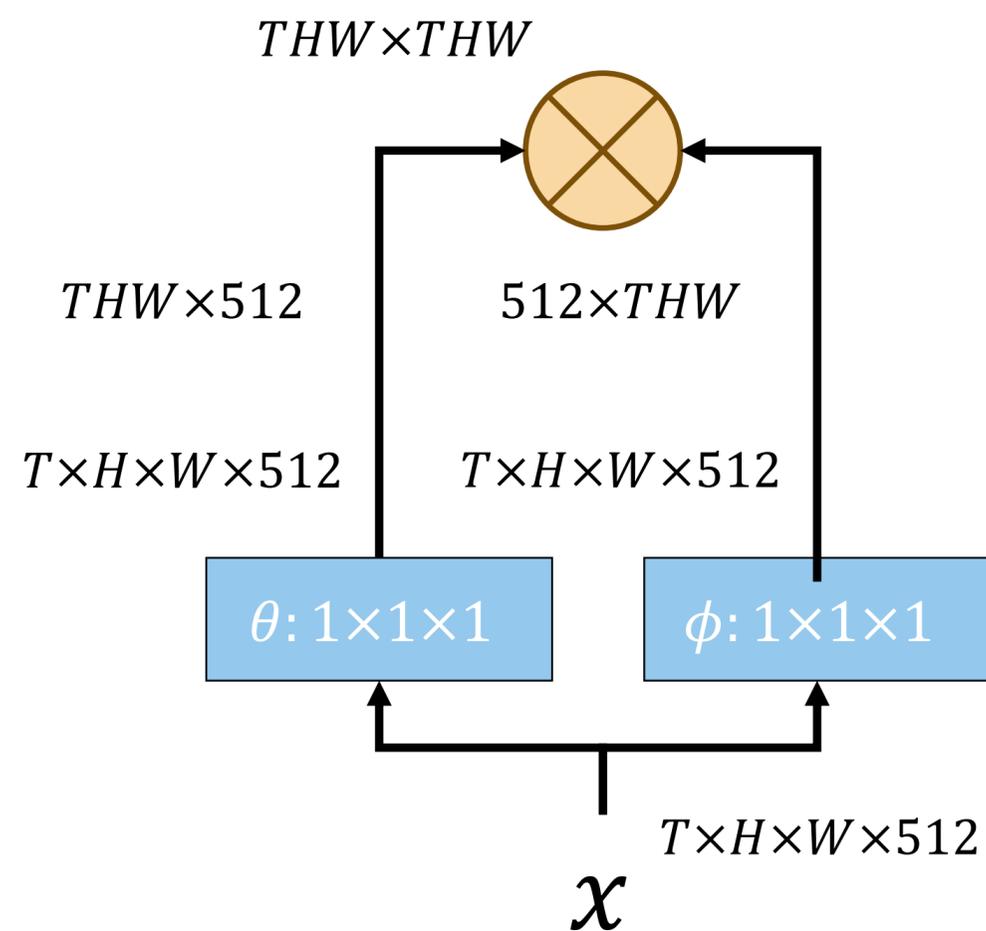
Affinity

Features



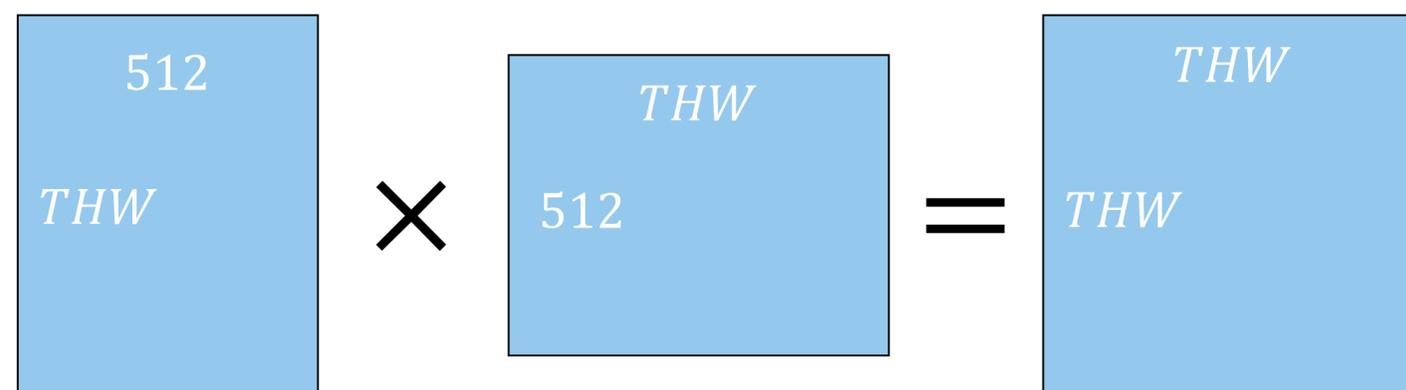
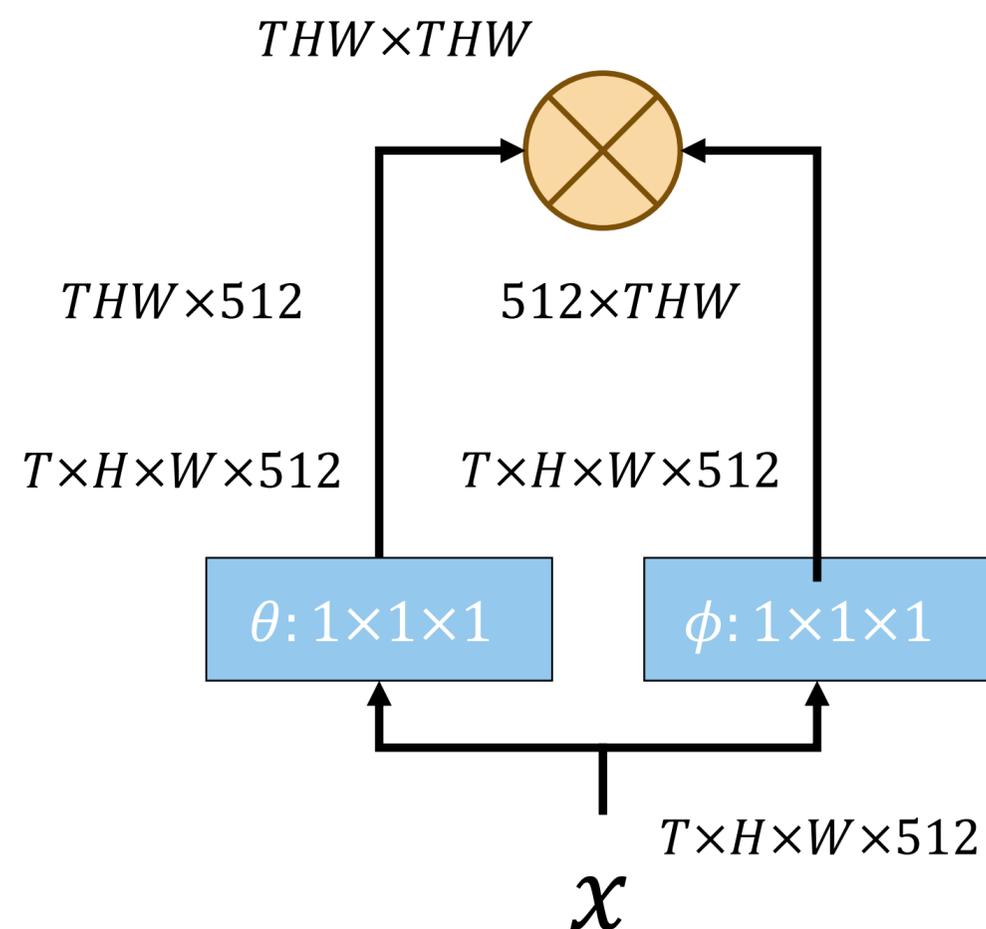
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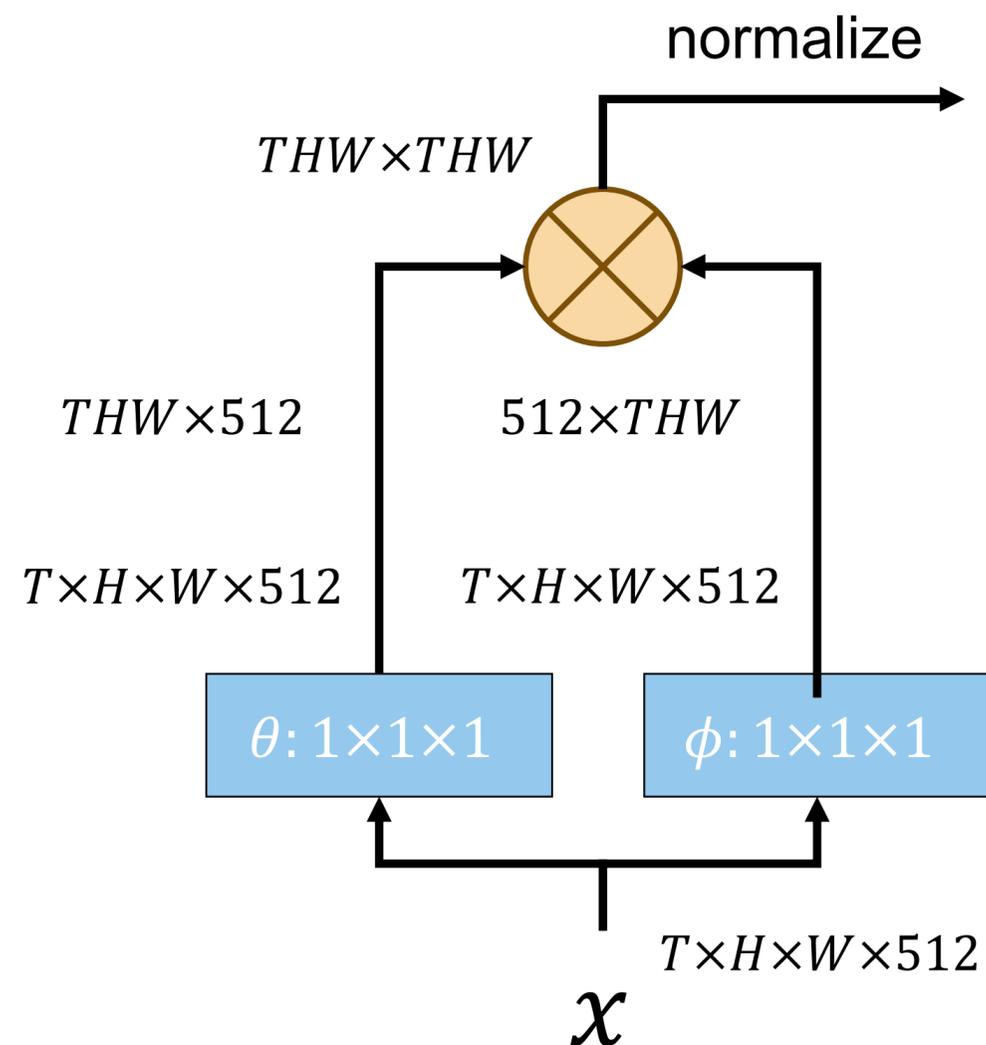
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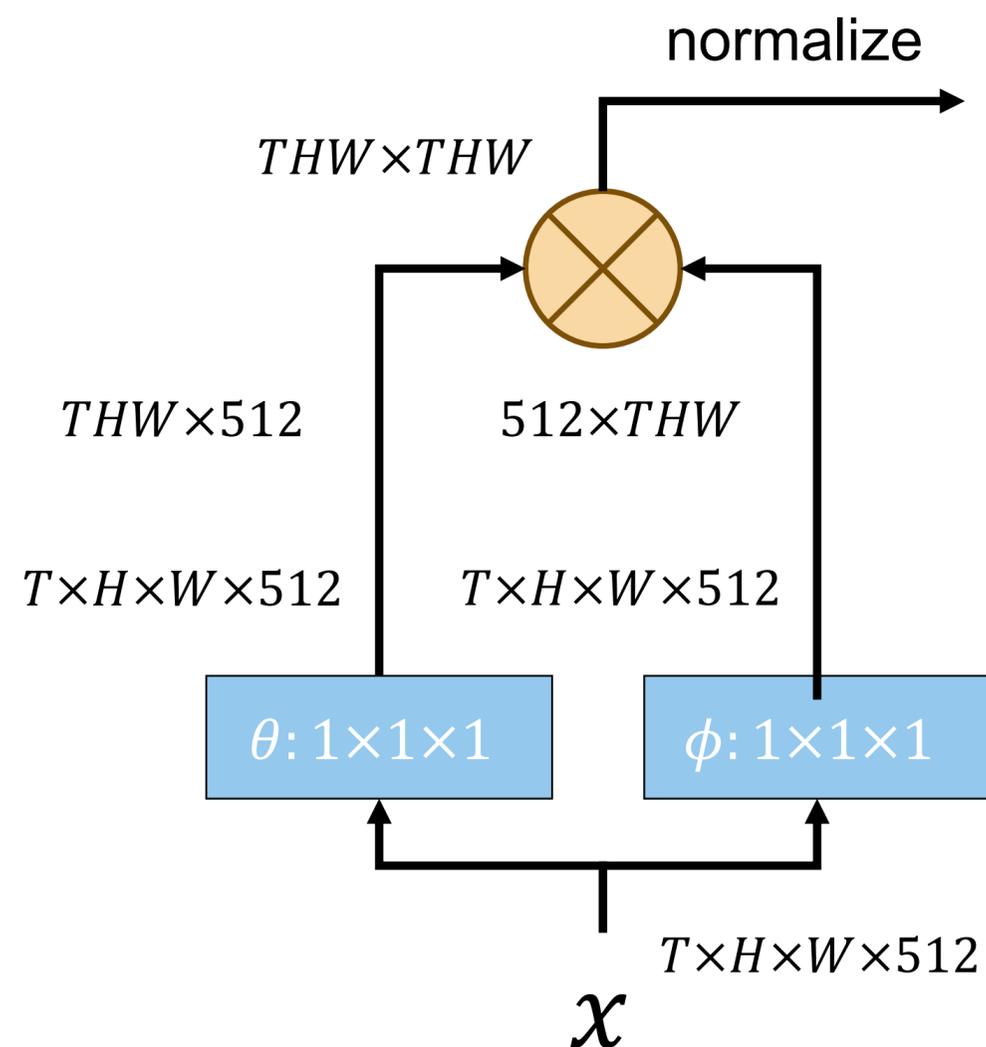
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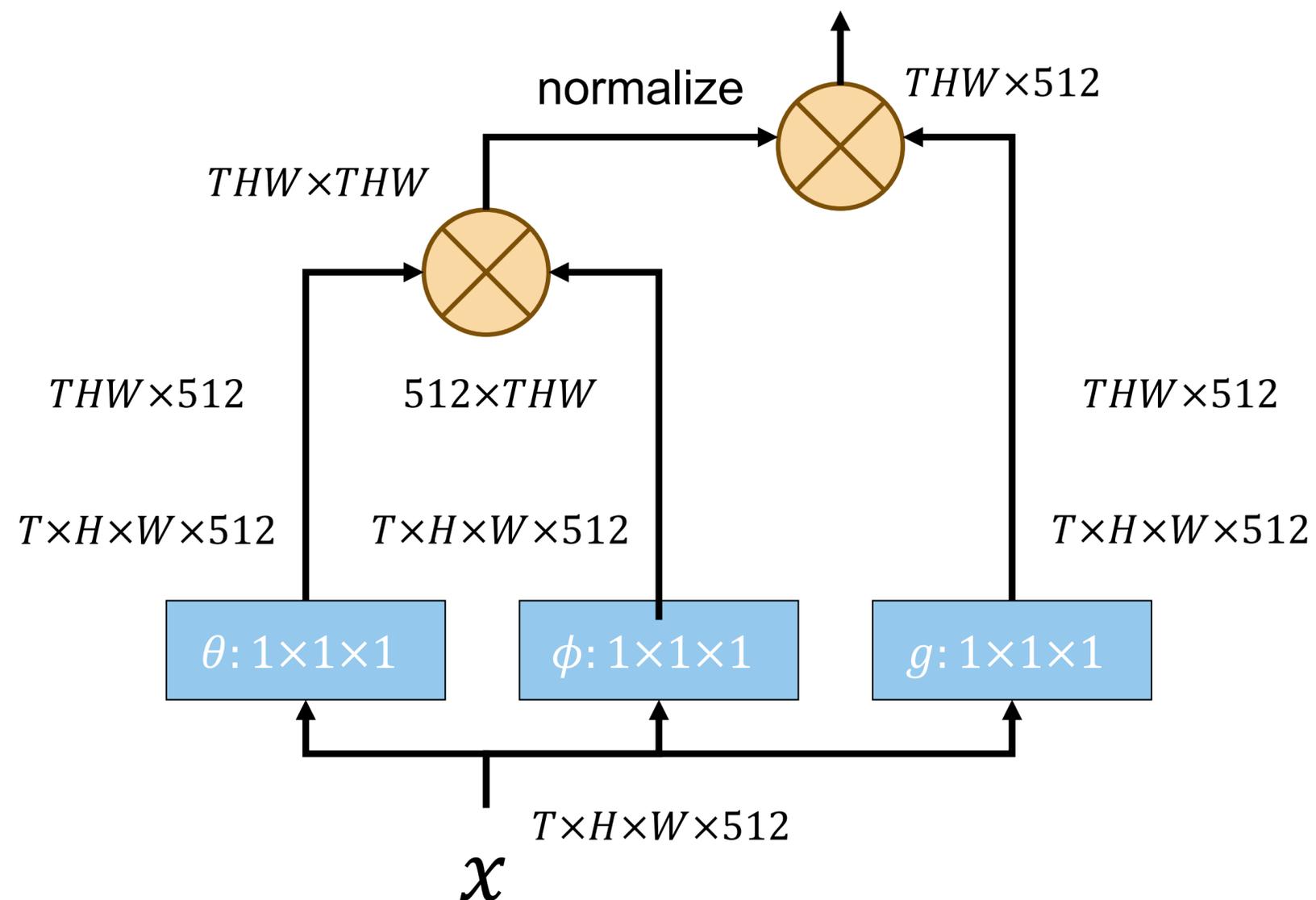
$$f(x_i, x_j) = \exp(x_i^T x_j)$$

$$C(x) = \sum_{\forall j} f(x_i, x_j)$$

$$\frac{f(x_i, x_j)}{C(x)} = \frac{\exp(x_i^T x_j)}{\sum_{\forall j} \exp(x_i^T x_j)}$$

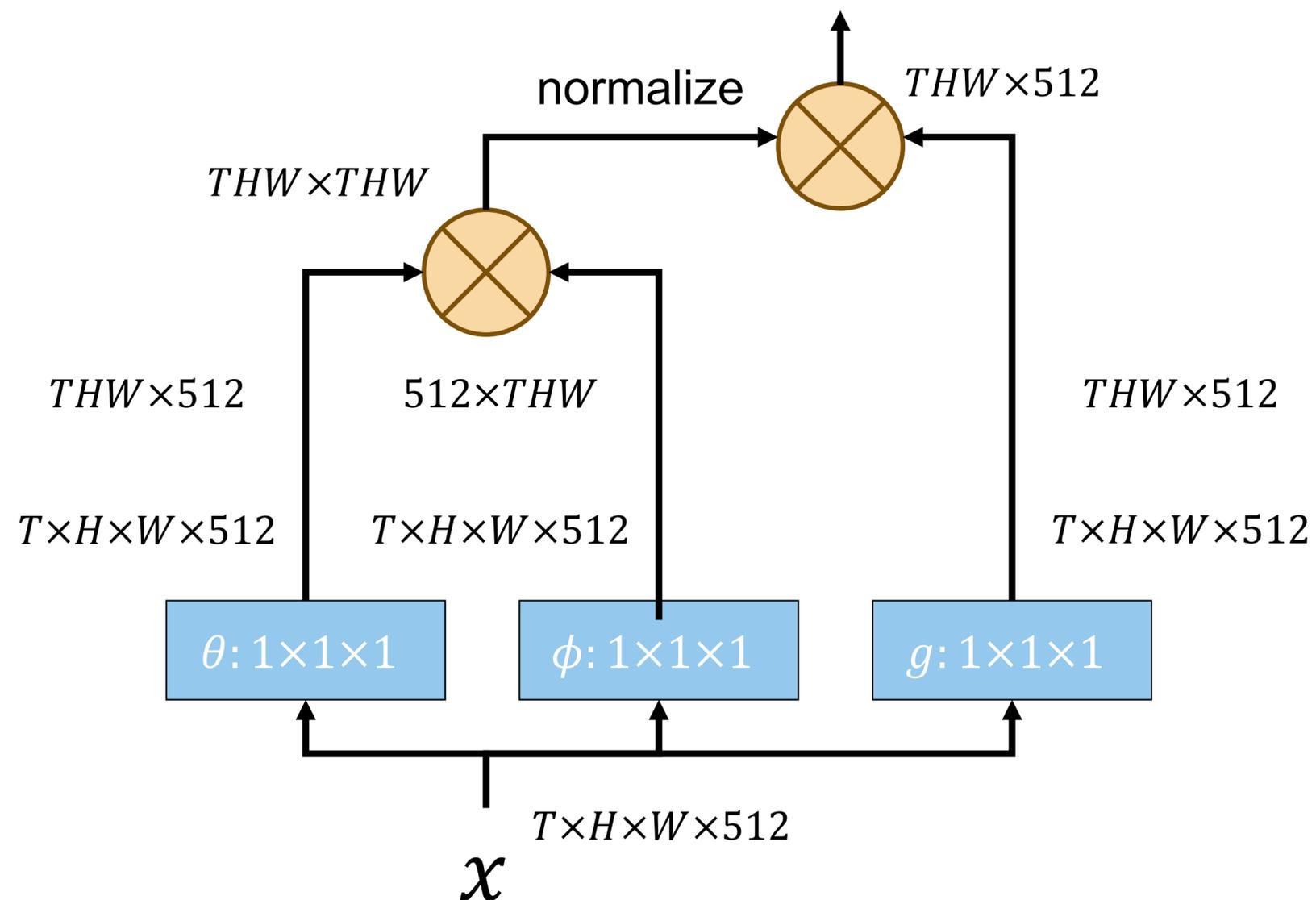
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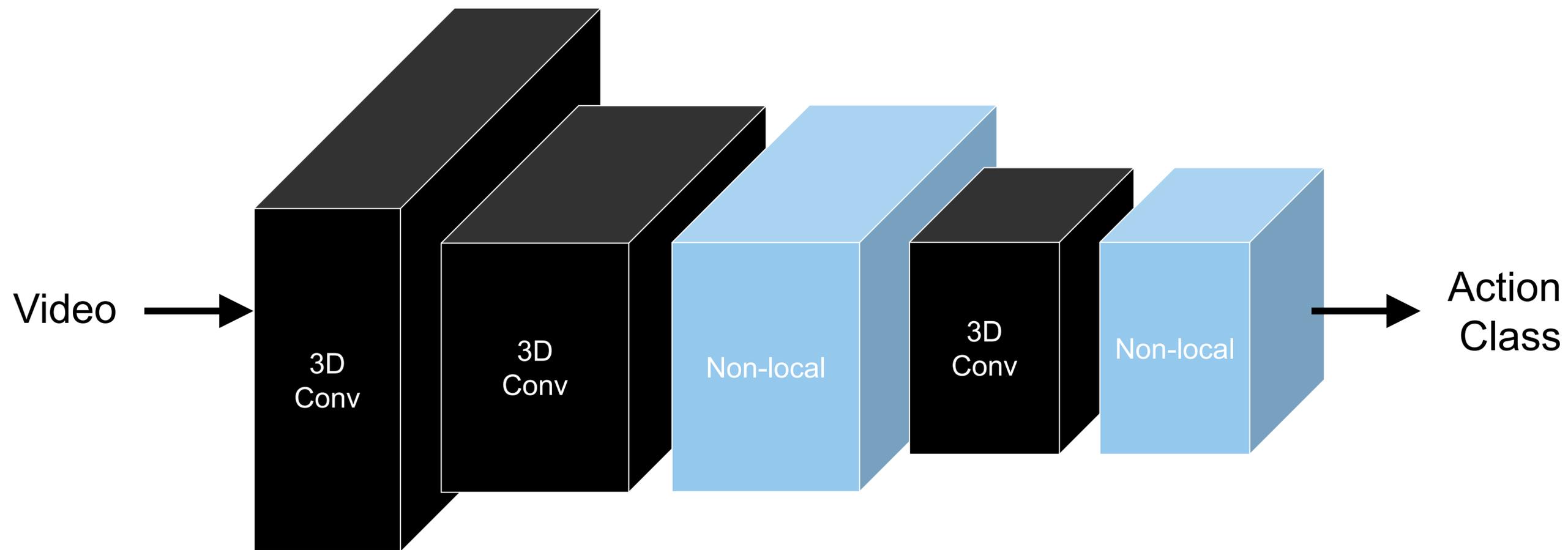
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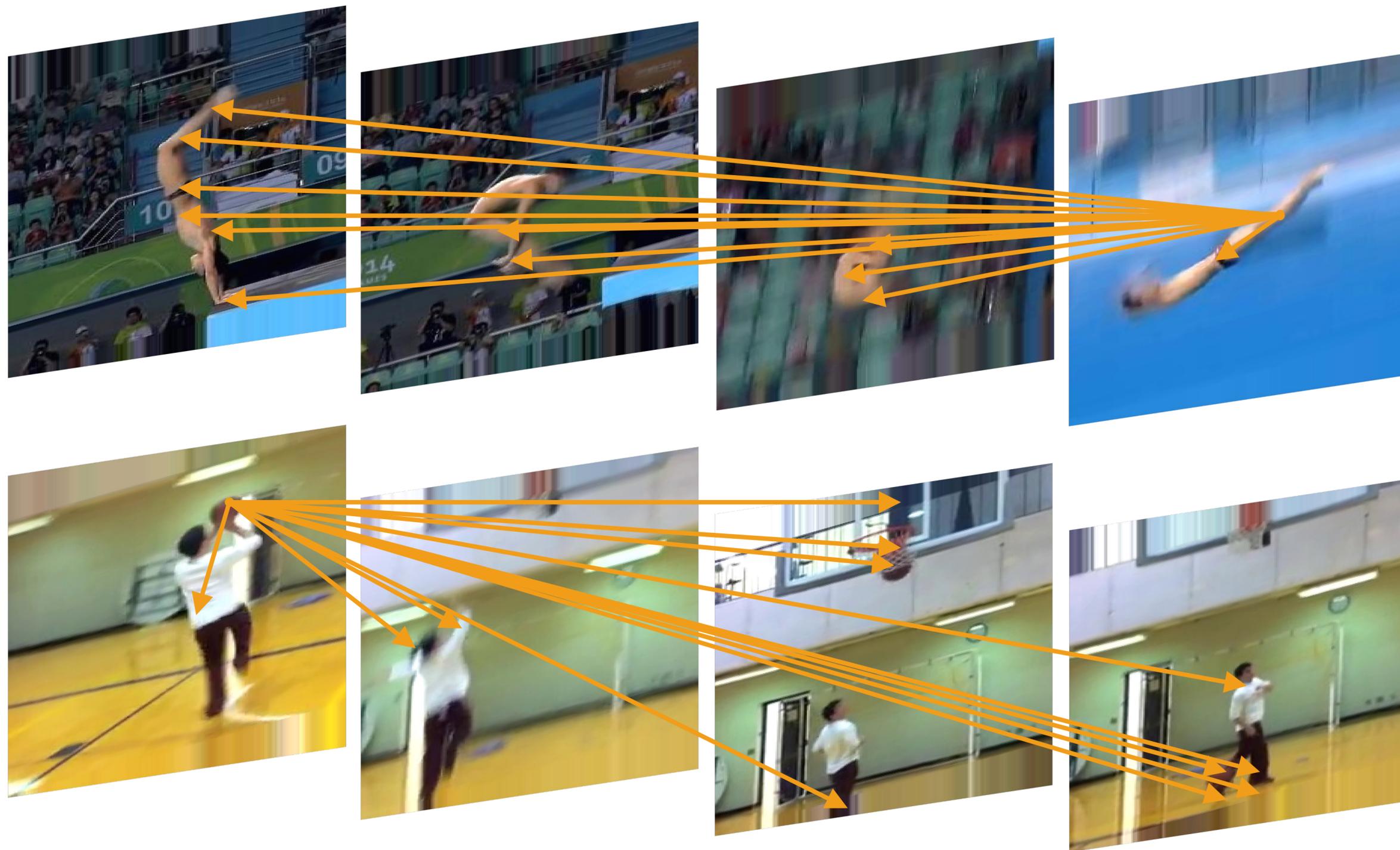


Non-local Operator as A Residual Block

$$z_i = y_i W + x_i$$



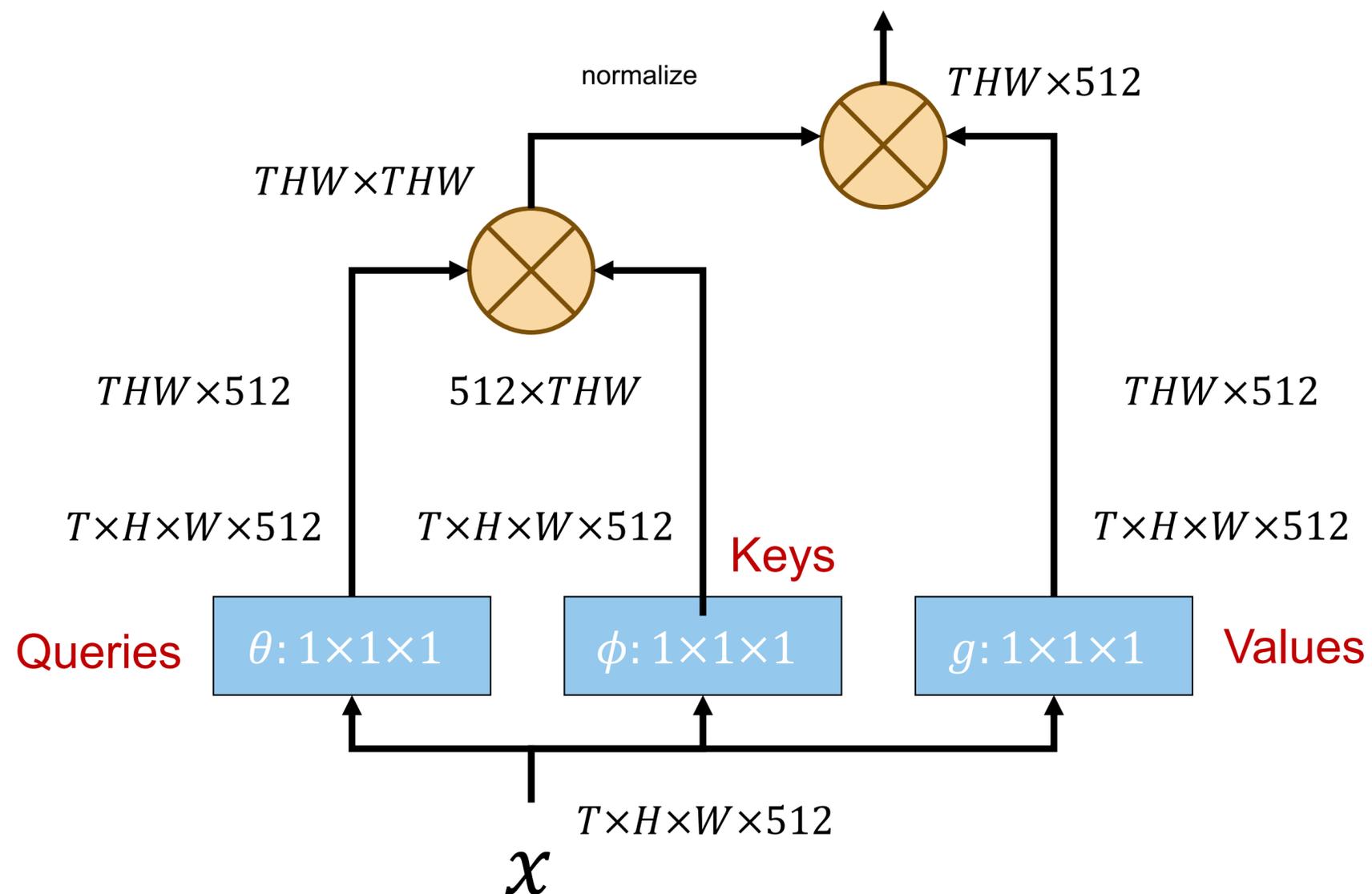
Examples



Self-Attention and Transformer for NLP

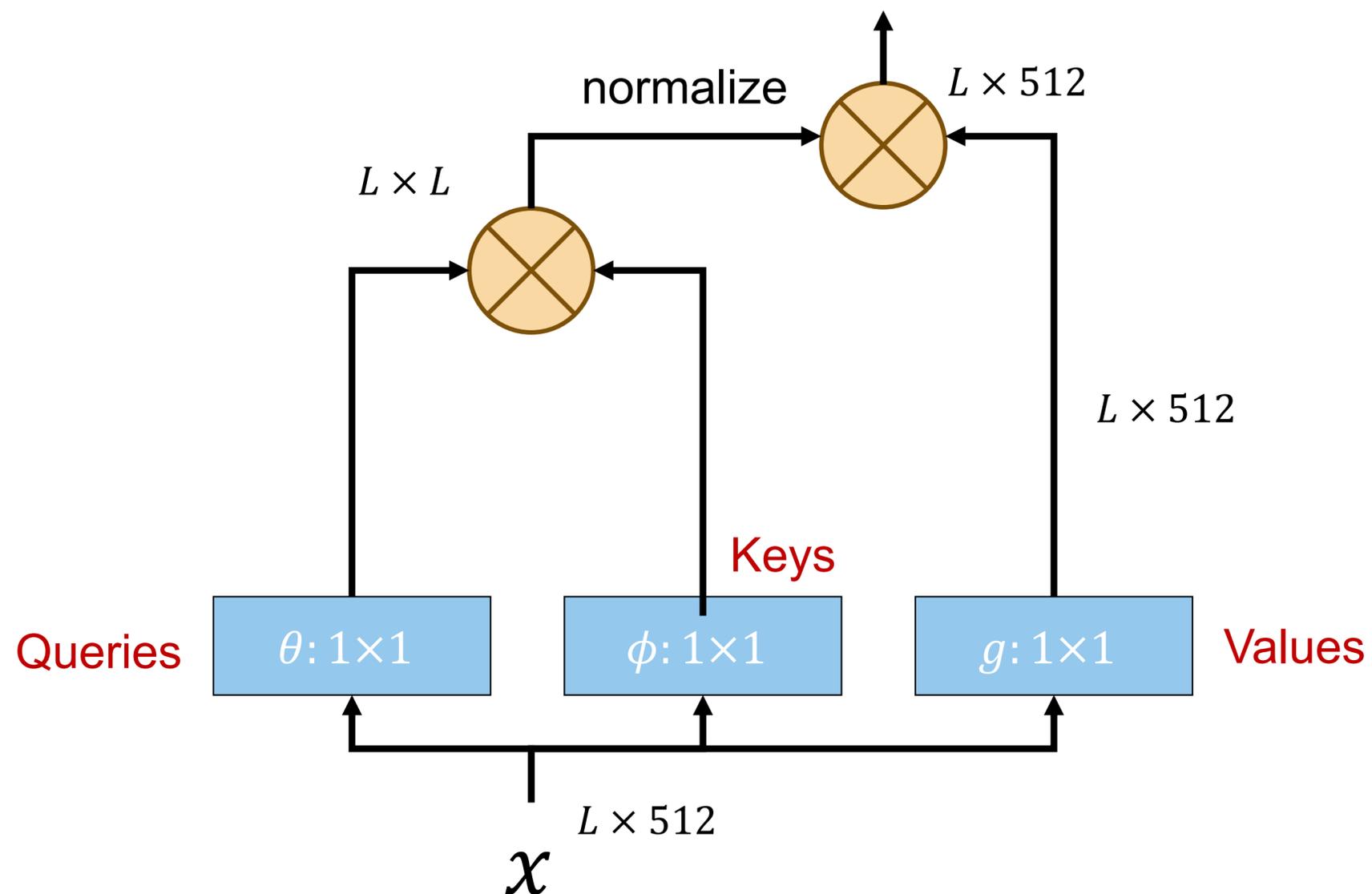
Self-Attention Operator

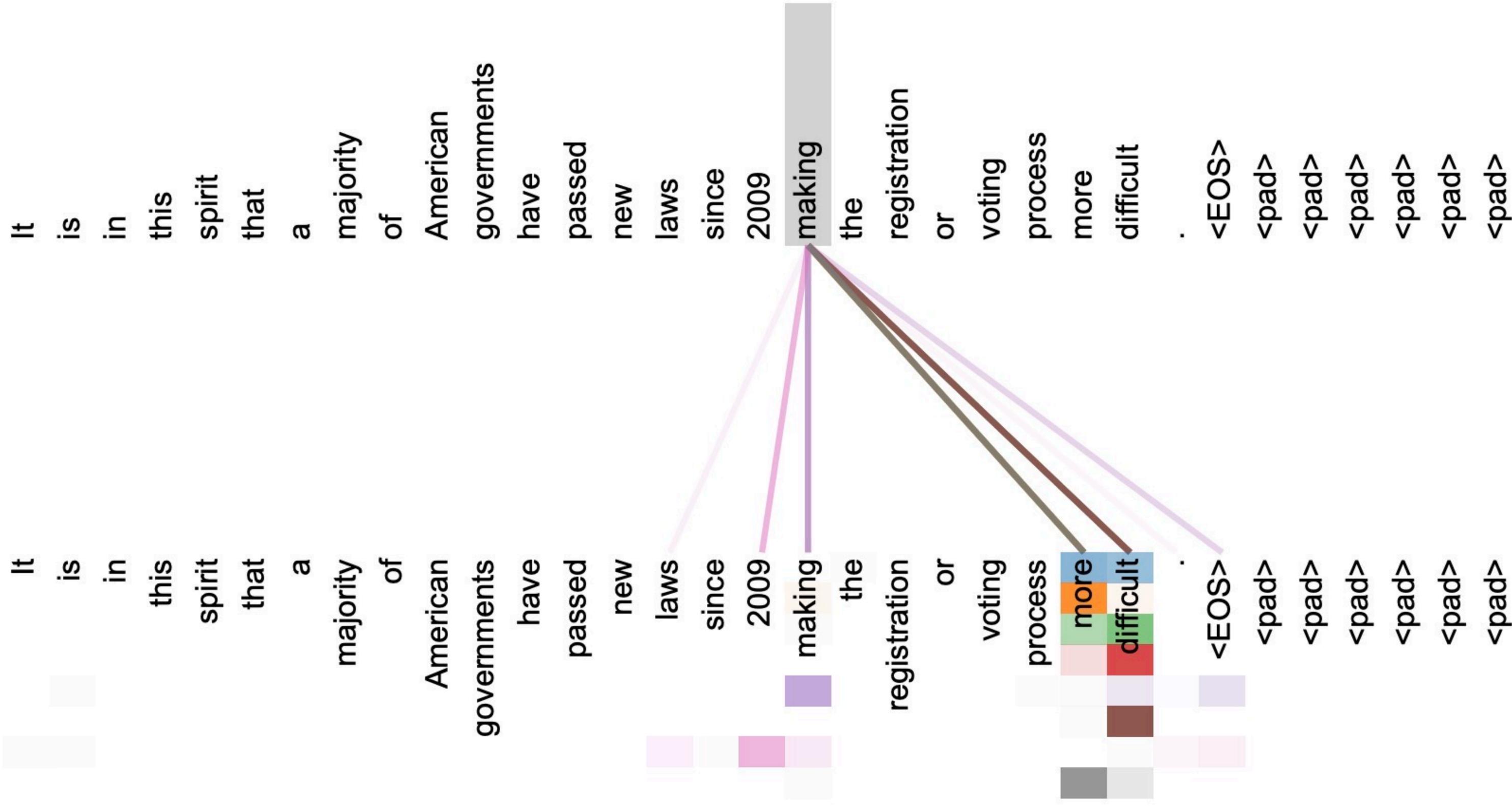
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Self-Attention Operator

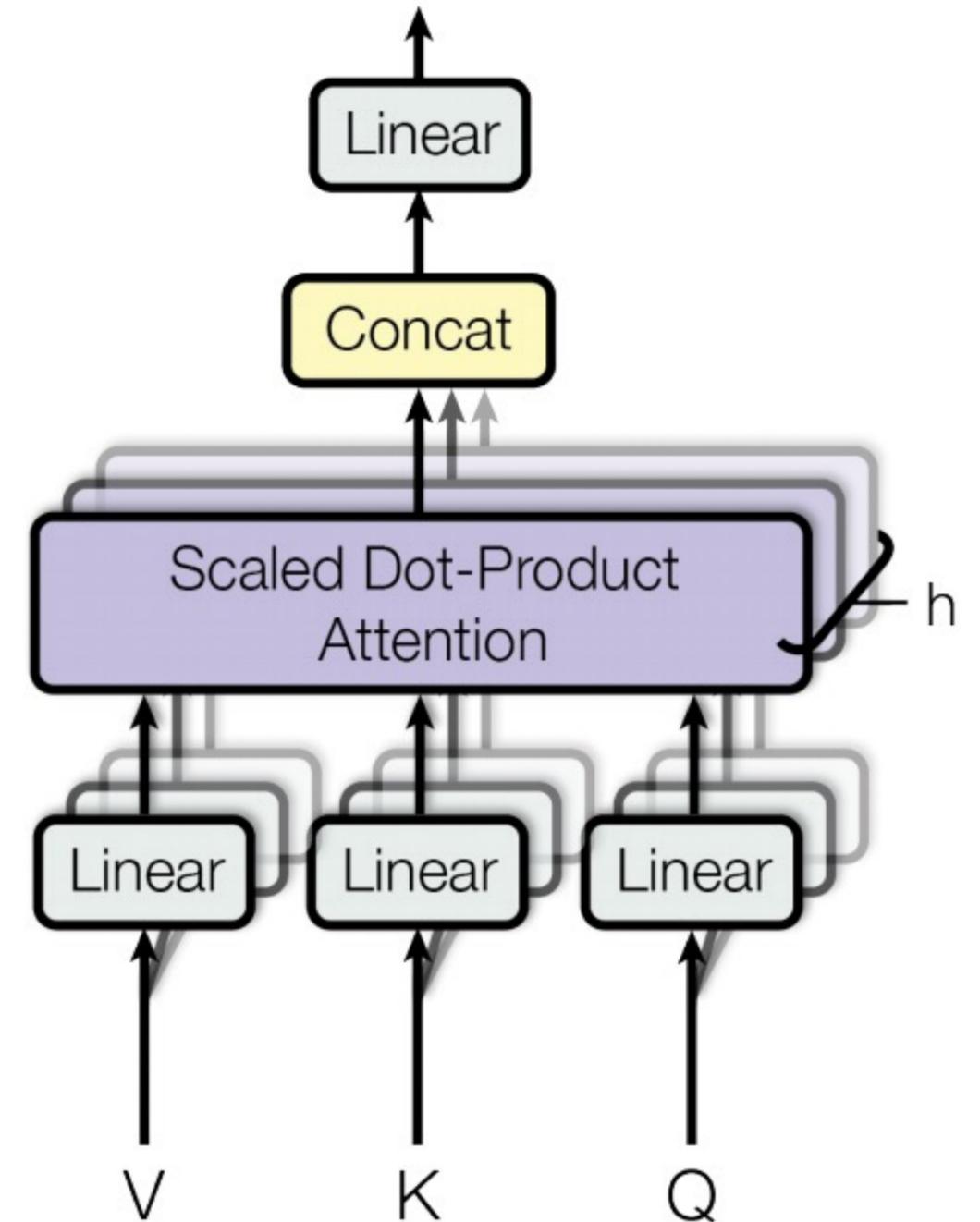
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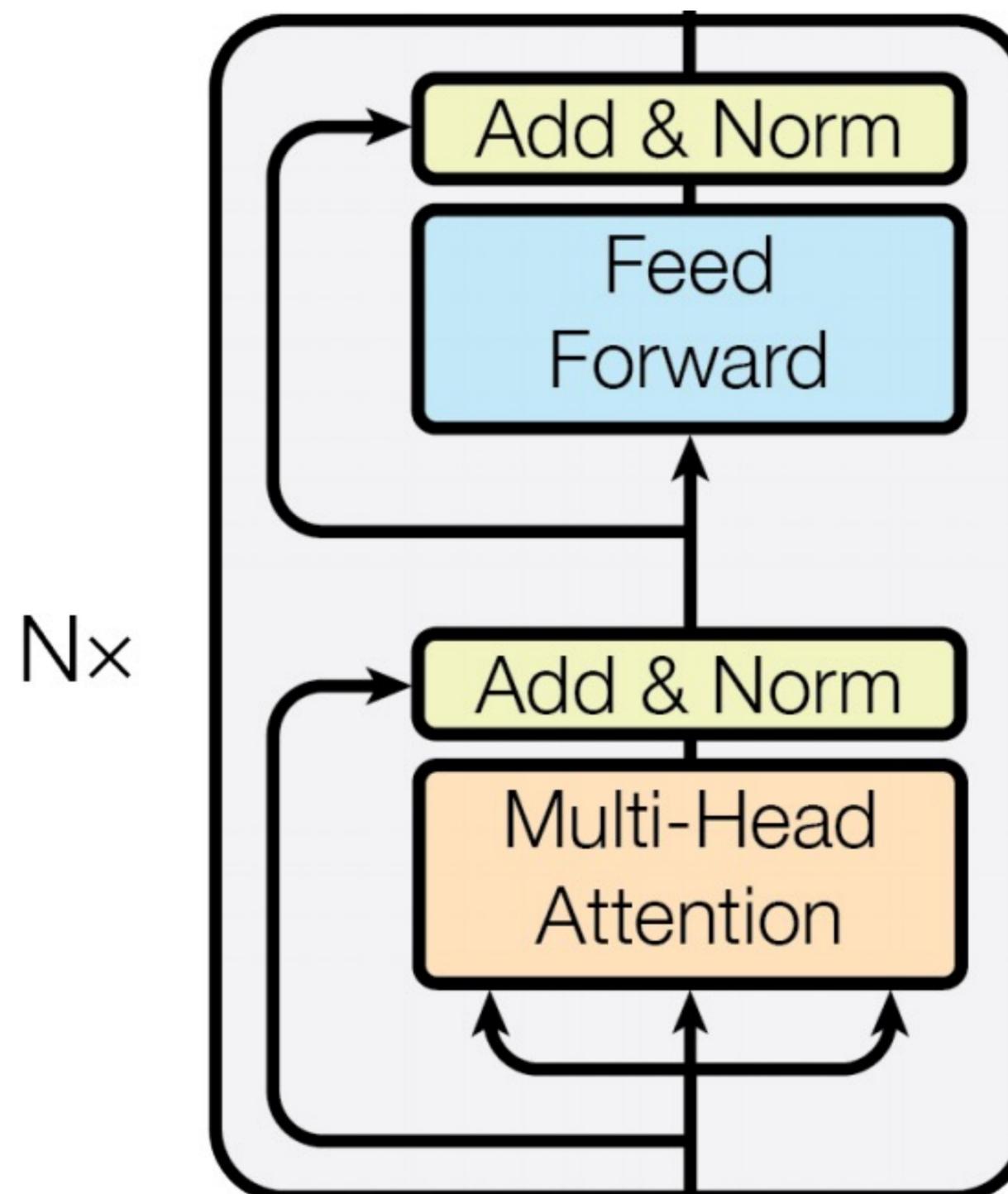
Multi-head attention

- Run h attention models in parallel on top of different linearly projected versions of Q, K, V ; concatenate and linearly project the results
- Intuition: enables model to attend to different kinds of information at different positions



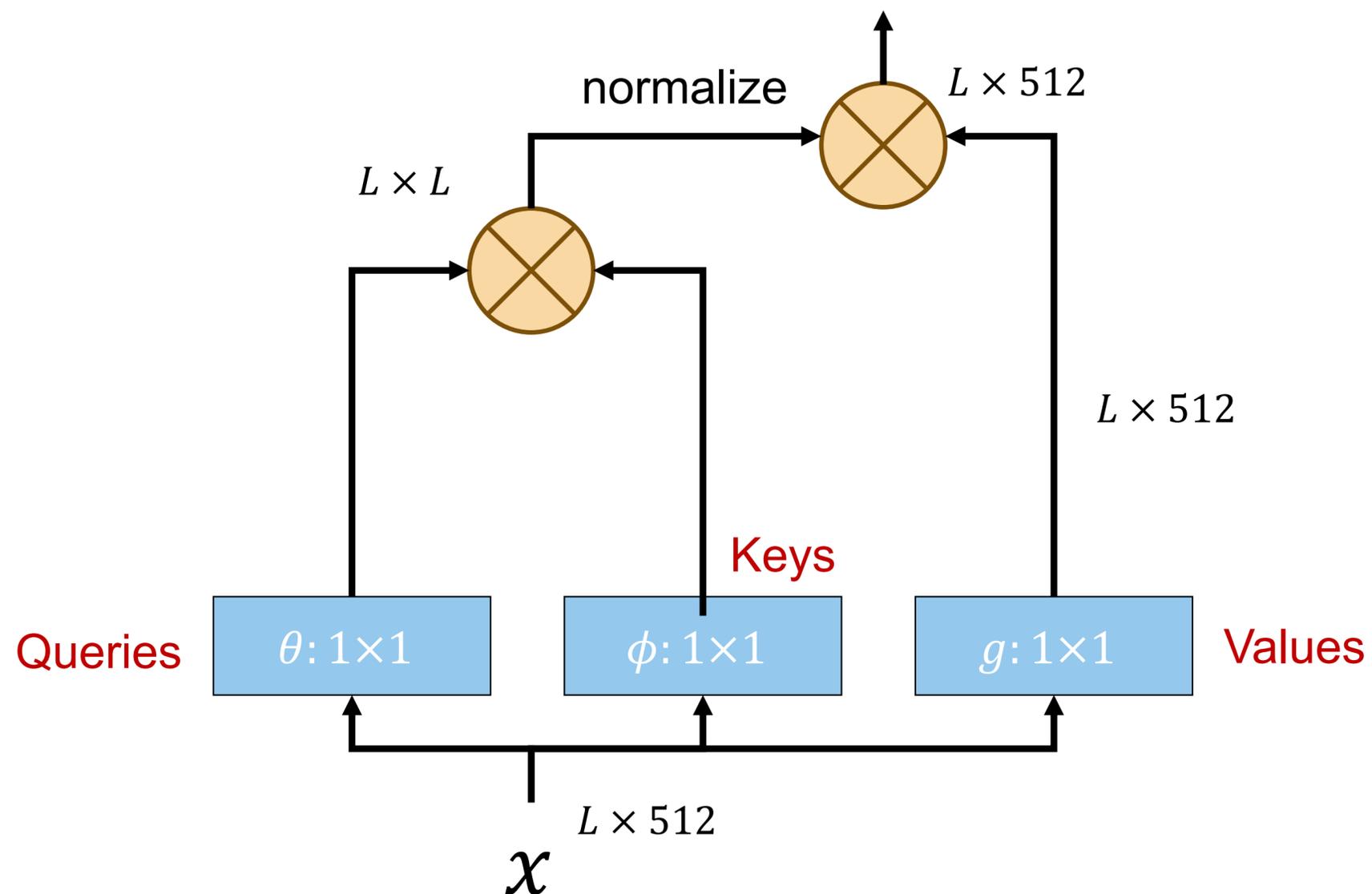
Transformer blocks

- A **Transformer** is a sequence of transformer blocks
 - Vaswani et al.: $N=12$ blocks, embedding dimension = 512, 6 attention heads
 - **Add & Norm**: residual connection followed by [layer normalization](#)
 - **Feedforward**: two linear layers with ReLUs in between, applied independently to each vector
- Attention is the only interaction between inputs!



Positional encoding

Self-attention does not encode the order of the inputs.



$$y_i = \frac{1}{C(x)} \sum_{\forall j} f(x_i, x_j) g(x_j)$$

Positional encoding

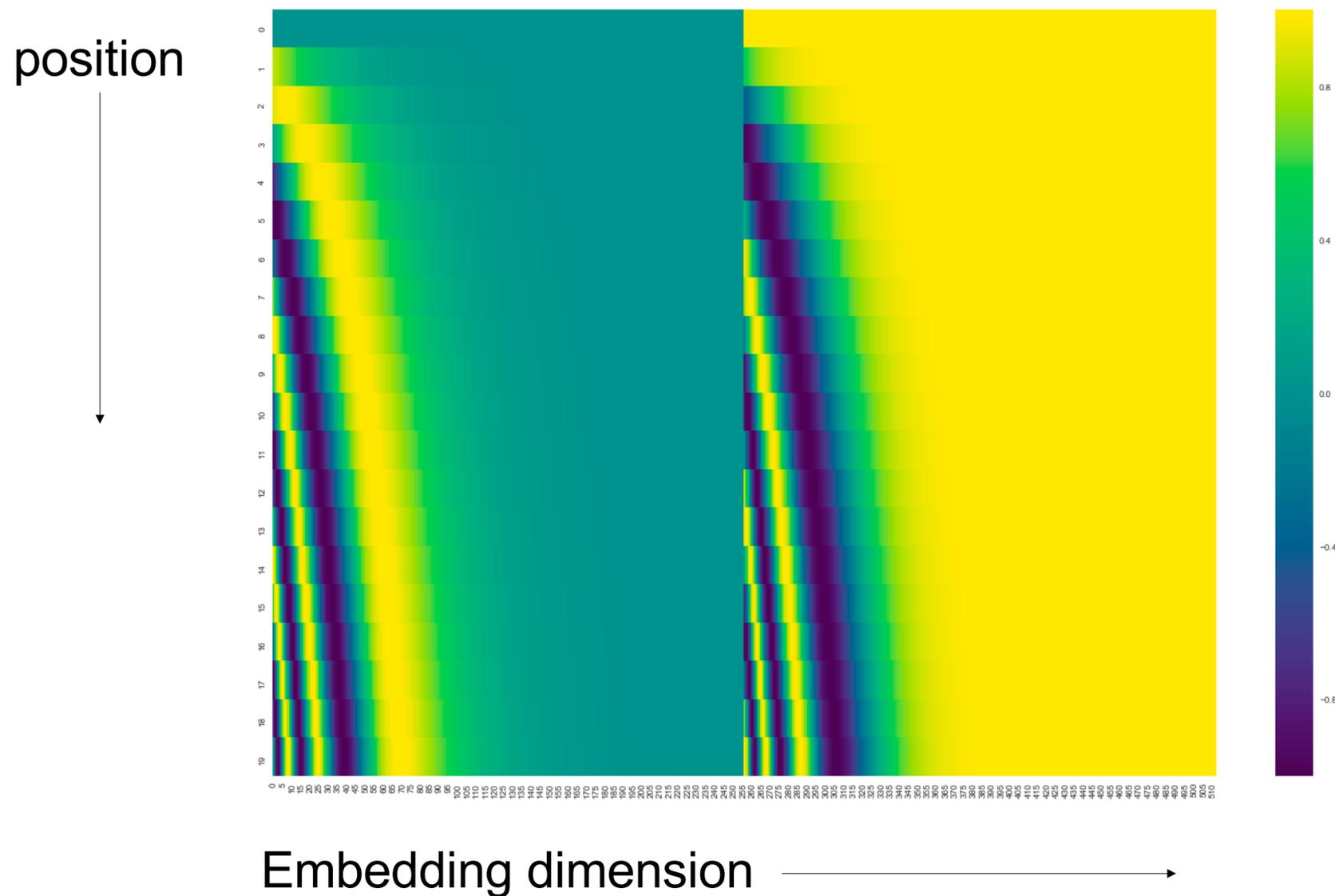
To give transformer information about ordering of tokens, add function of position (based on sines and cosines) to every input

$$PE_{(pos, 2i)} = \sin(pos / 10000^{2i / d_{\text{model}}})$$

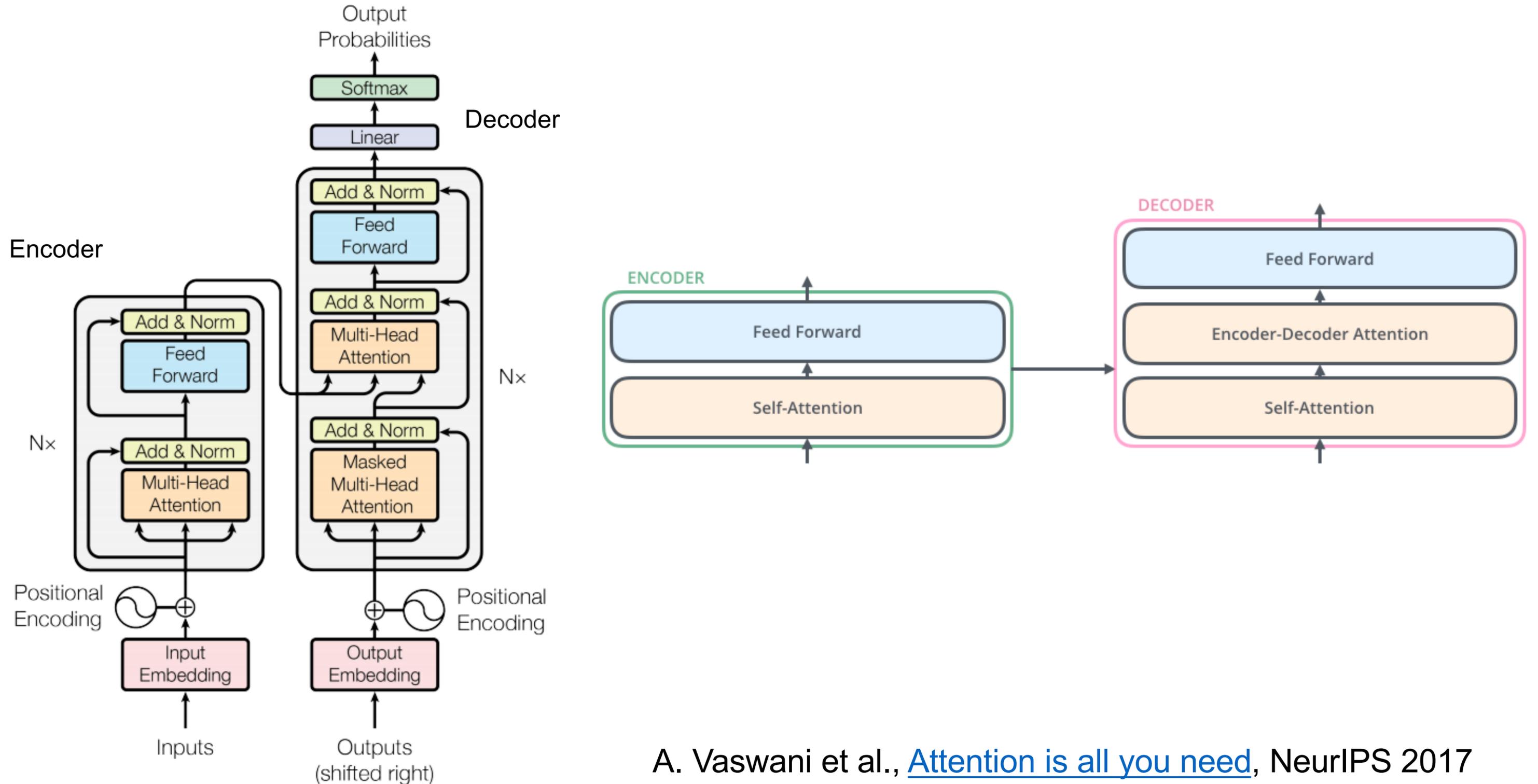
$$PE_{(pos, 2i+1)} = \cos(pos / 10000^{2i / d_{\text{model}}})$$

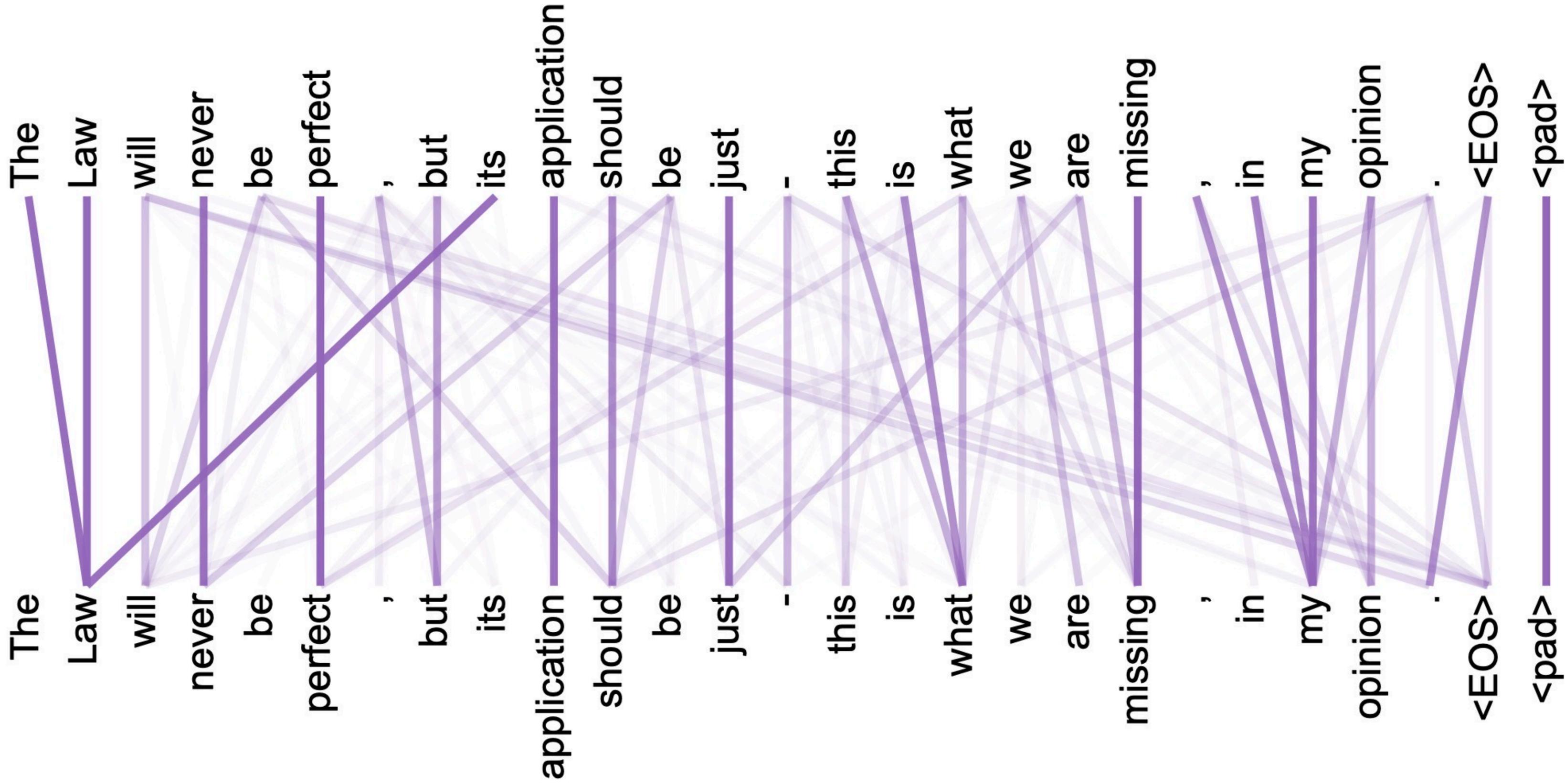
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To give transformer information about ordering of tokens, add function of position (based on sines and cosines) to every input



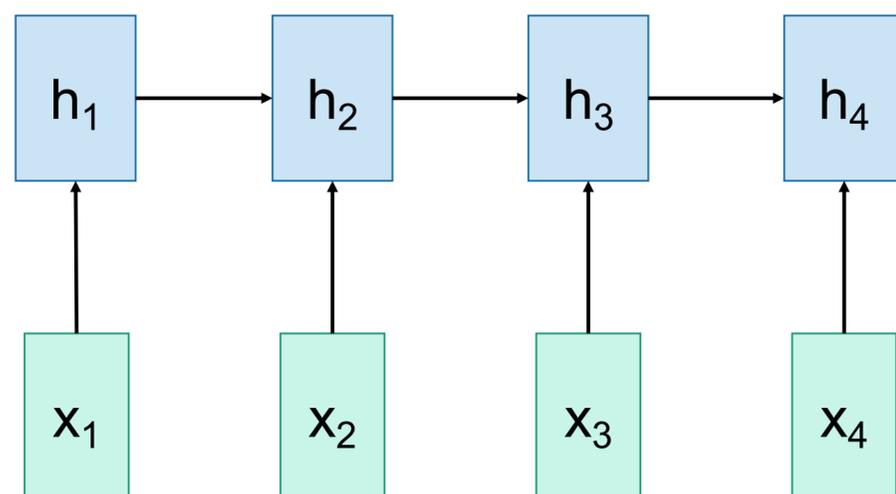
Transformer architecture: Zooming back





Different ways of processing sequences

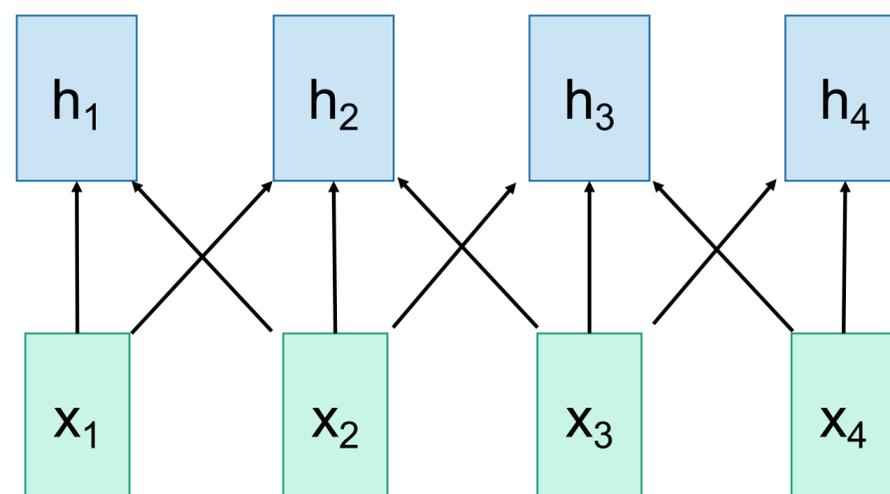
RNN



Works on **ordered sequences**

- **Pros:** Good at long sequences: the last hidden vector encapsulates the whole sequence
- **Cons:** Not parallelizable: need to compute hidden states sequentially

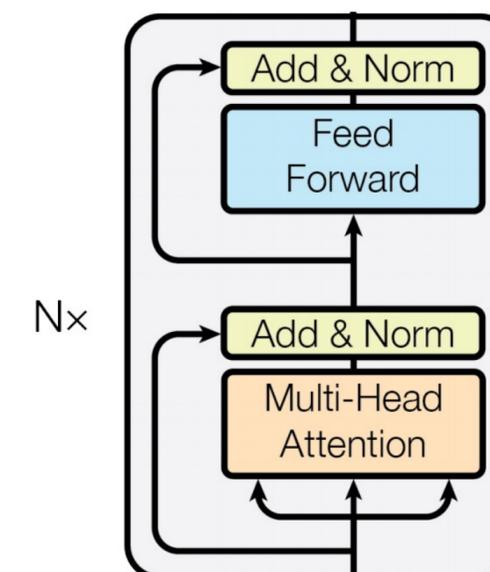
1D convolutional network



Works on **multidimensional grids**

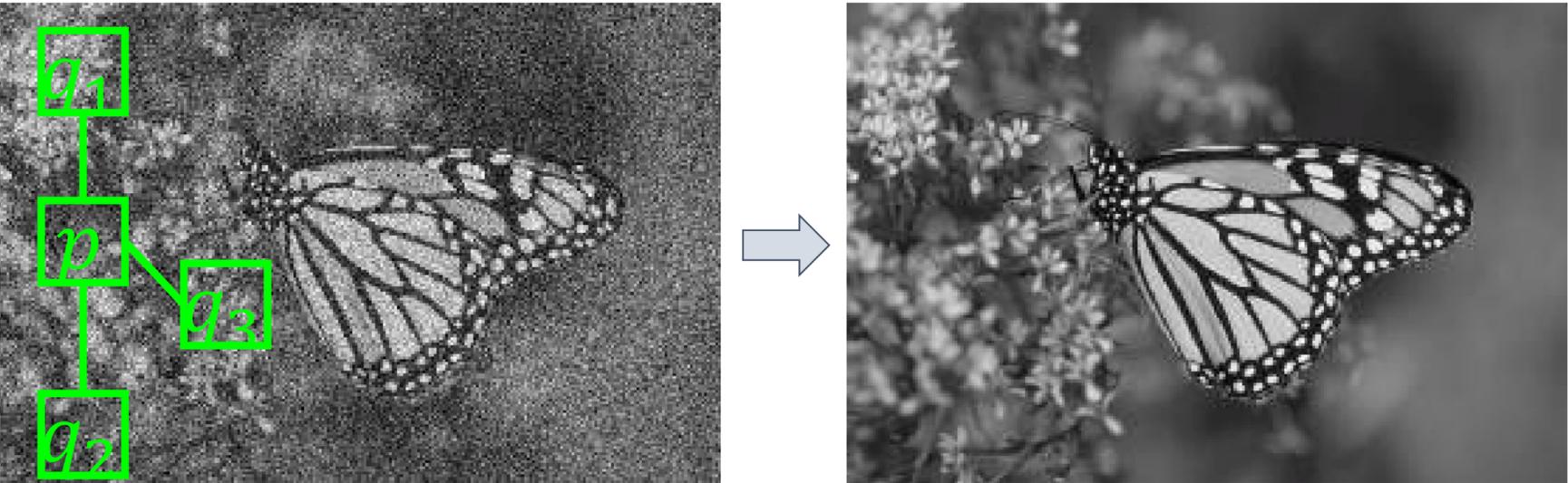
- **Con:** Bad at long sequences: Need to stack many conv layers for outputs to “see” the whole sequence
- **Pro:** Highly parallel: Each output can be computed in parallel

Transformer

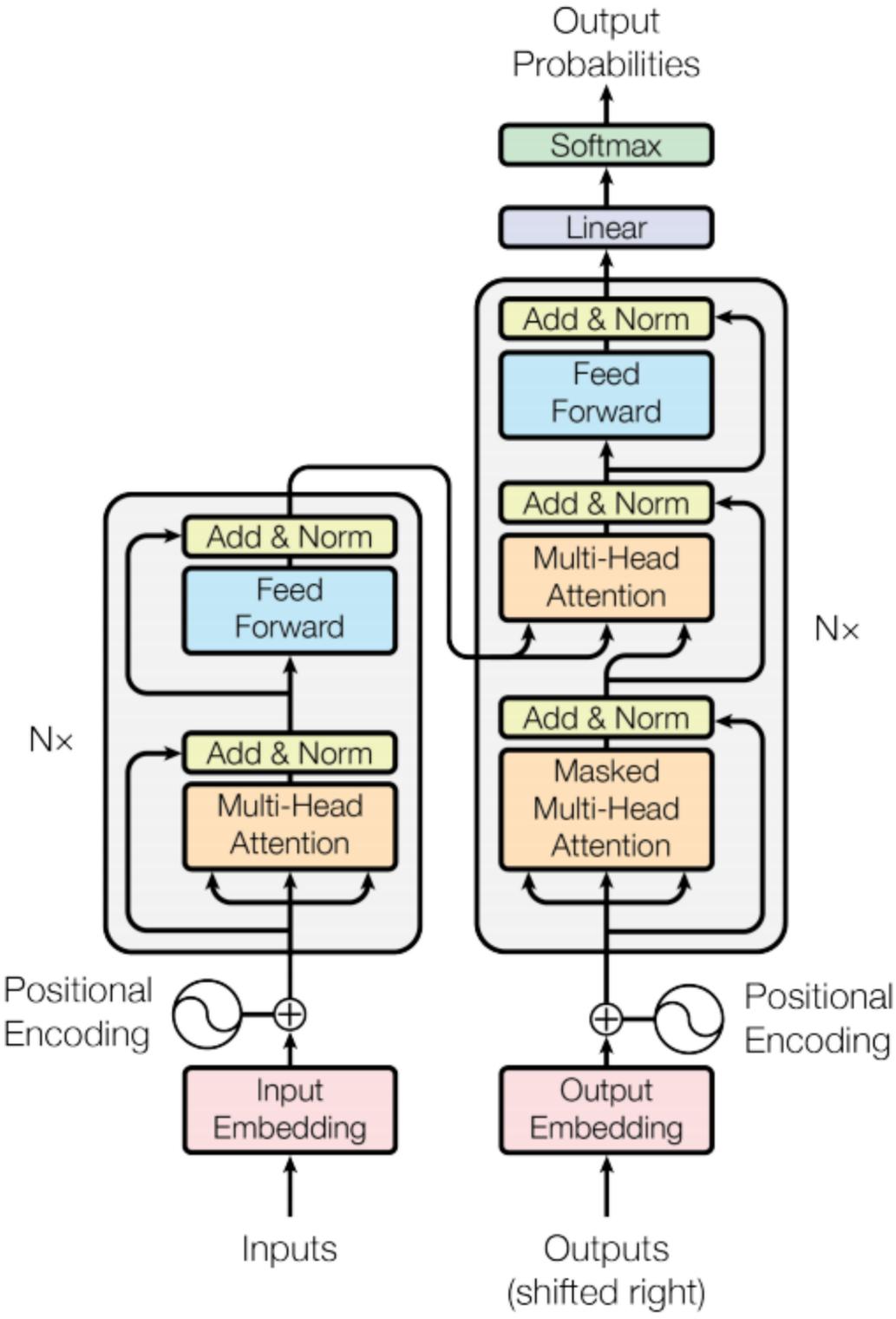


- Works on **sets of vectors**
- **Pro:** Good at long sequences: after one self-attention layer, each output “sees” all inputs!
- **Pro:** Highly parallel: Each output can be computed in parallel
- **Con:** Very memory-intensive

It is all Non-local Means



Buades et al., 2005.



Graph Neural Networks

Opening A Book

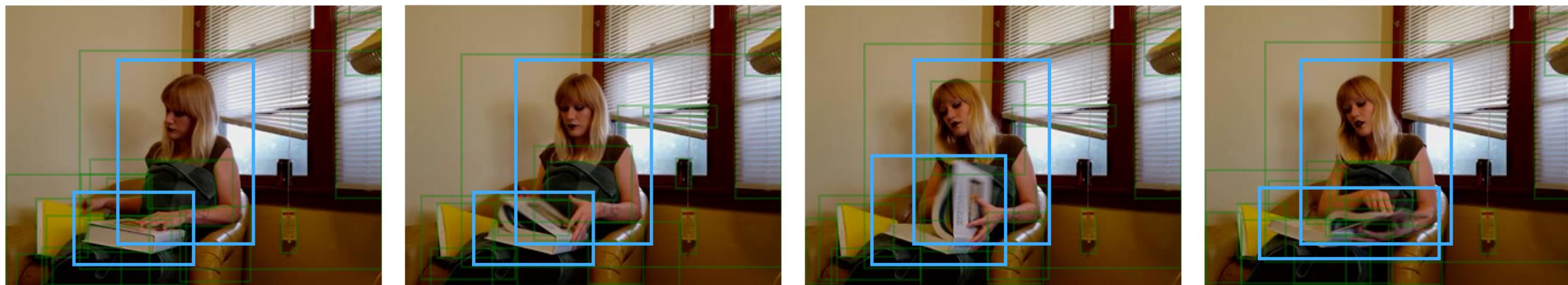


Opening A Book



The Non-local / Self-Attention Block

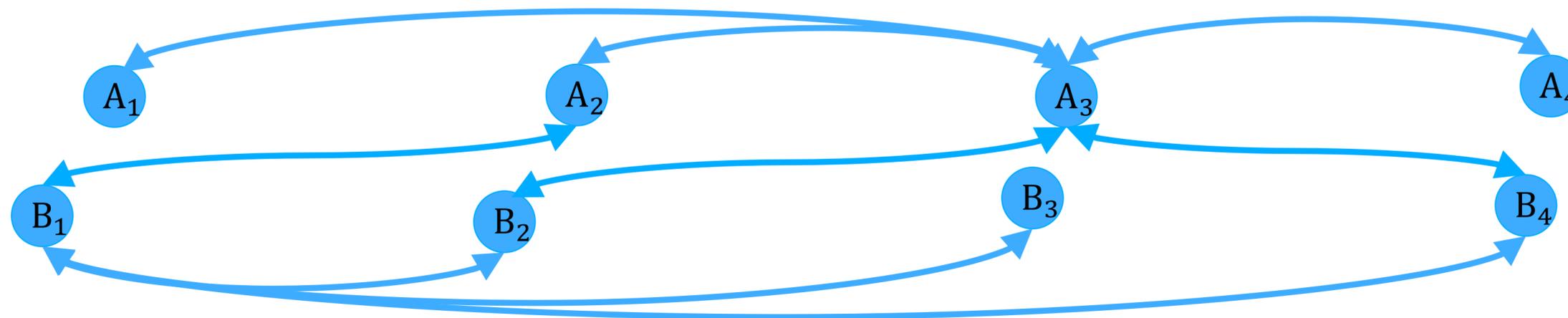
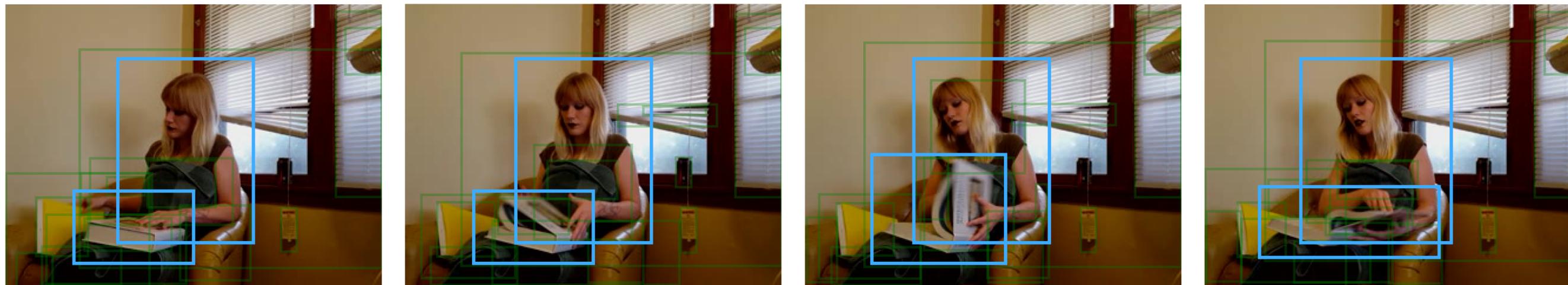
Opening A Book



Object states changes over time

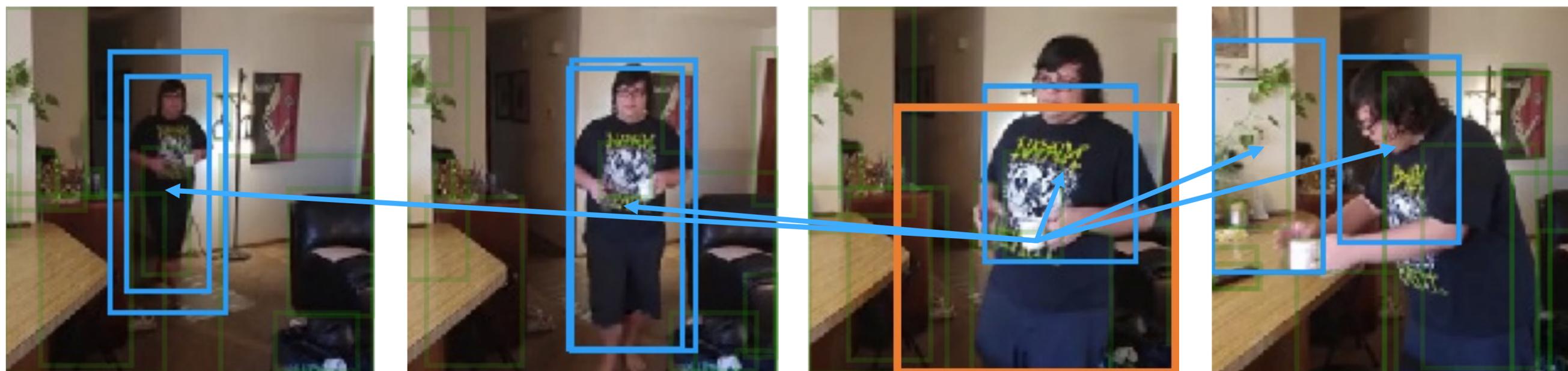
Human-object, object-object interactions

Opening A Book



———— Highly Correlated

Relations between Regions



Relations between Regions



$$f(x_i, x_j) = \phi(x_i)^T \phi'(x_j)$$

$$G_{ij} = \frac{\exp f(x_i, x_j)}{\sum_{\forall j} \exp f(x_i, x_j)}$$

Vision Transformer

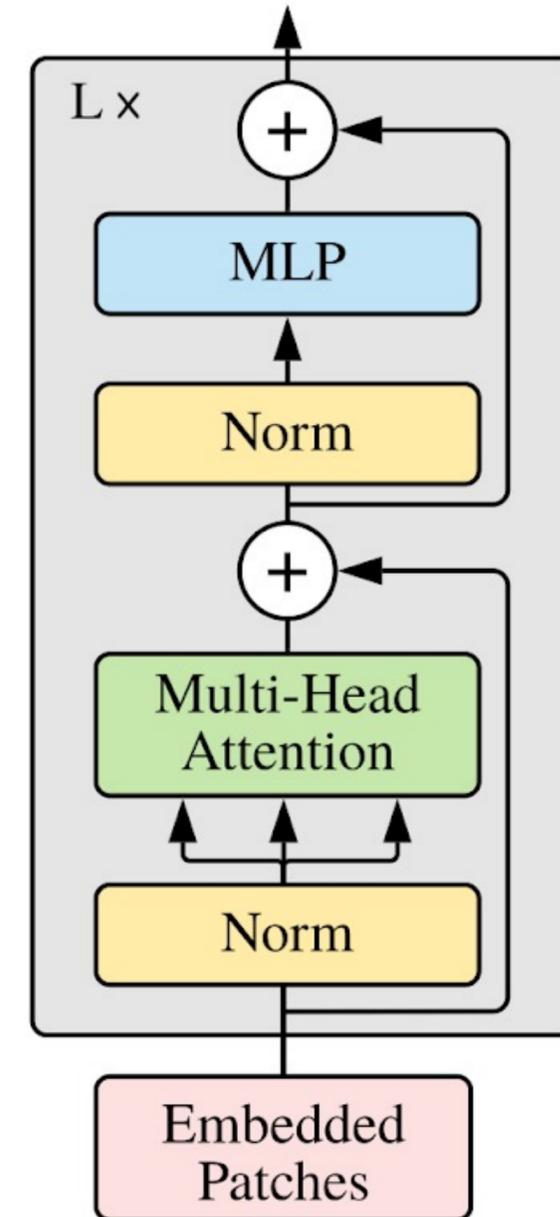
Xiaolong Wang

Vanilla ViT

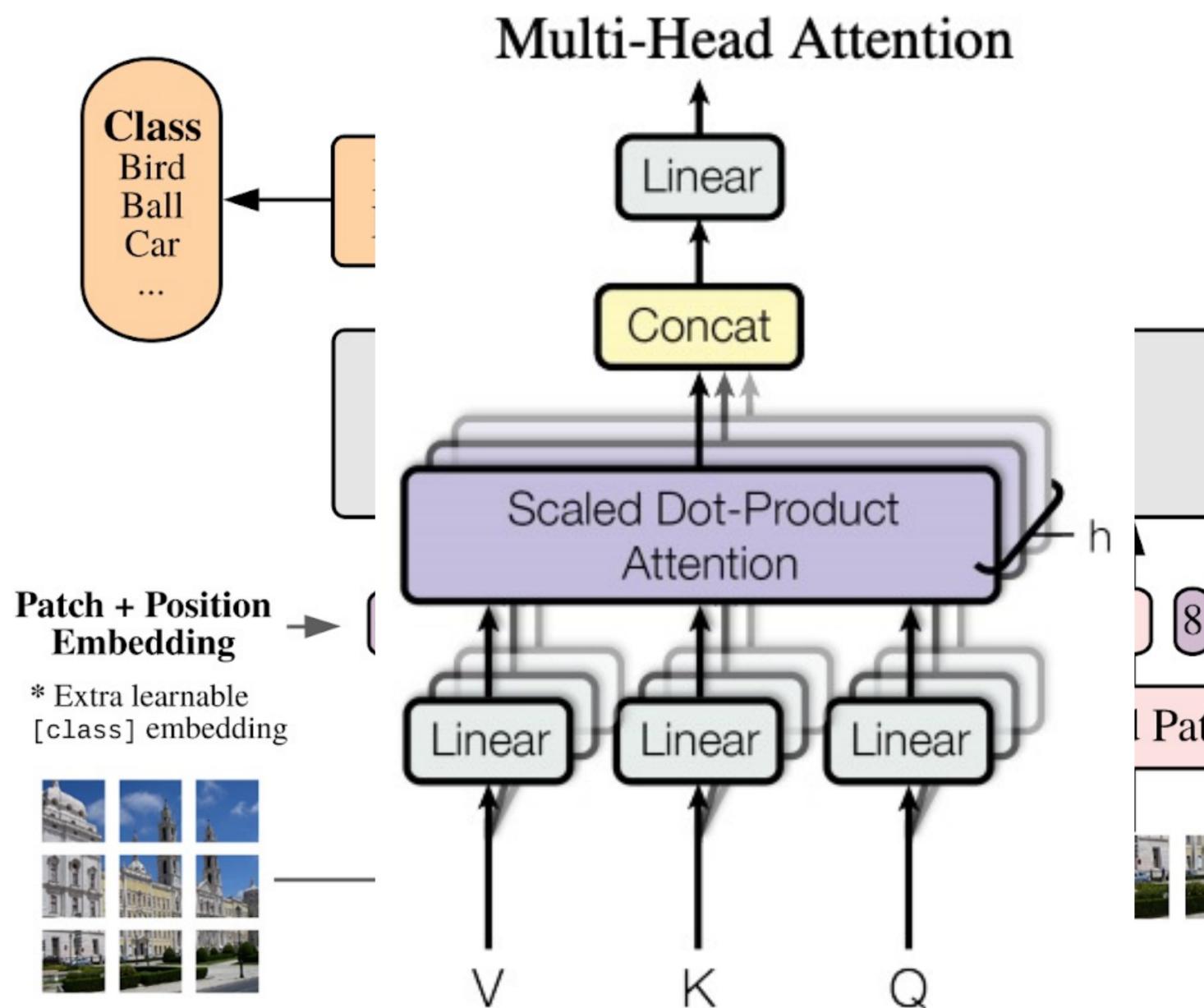
Vision Transformer (ViT)



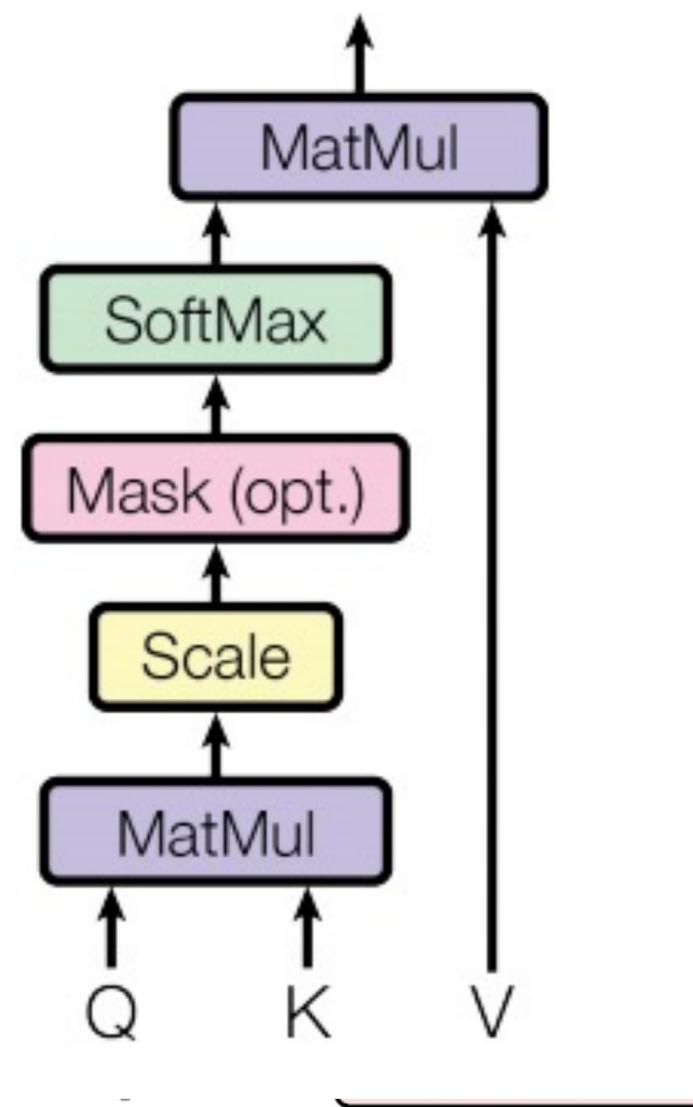
Transformer Encoder



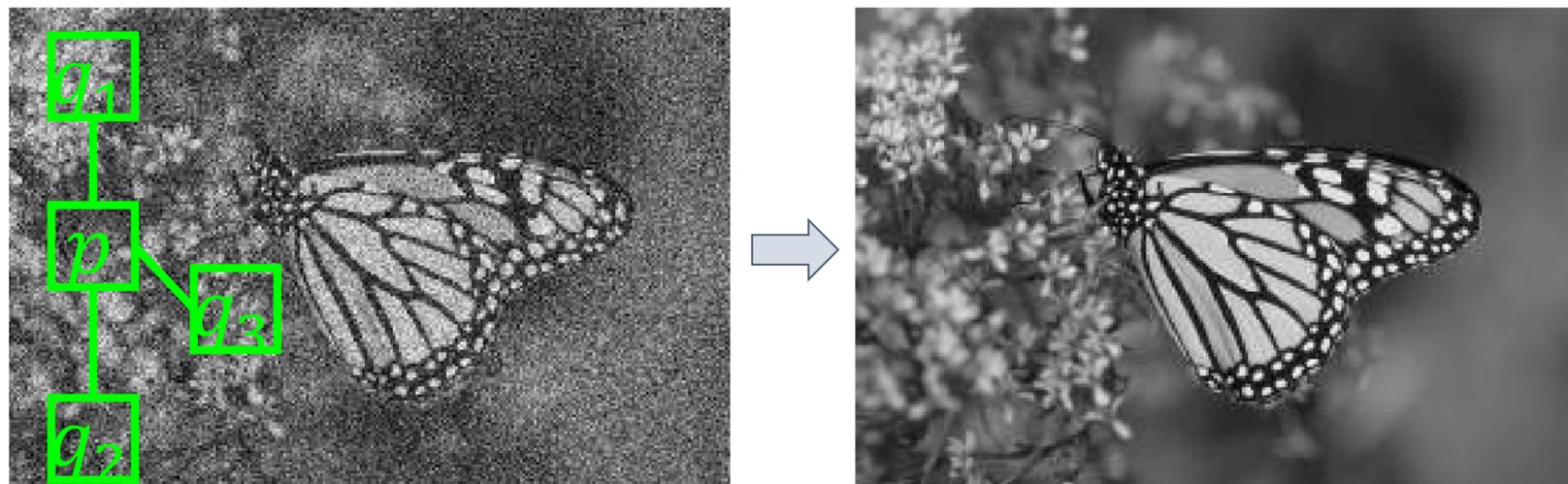
Vanilla ViT



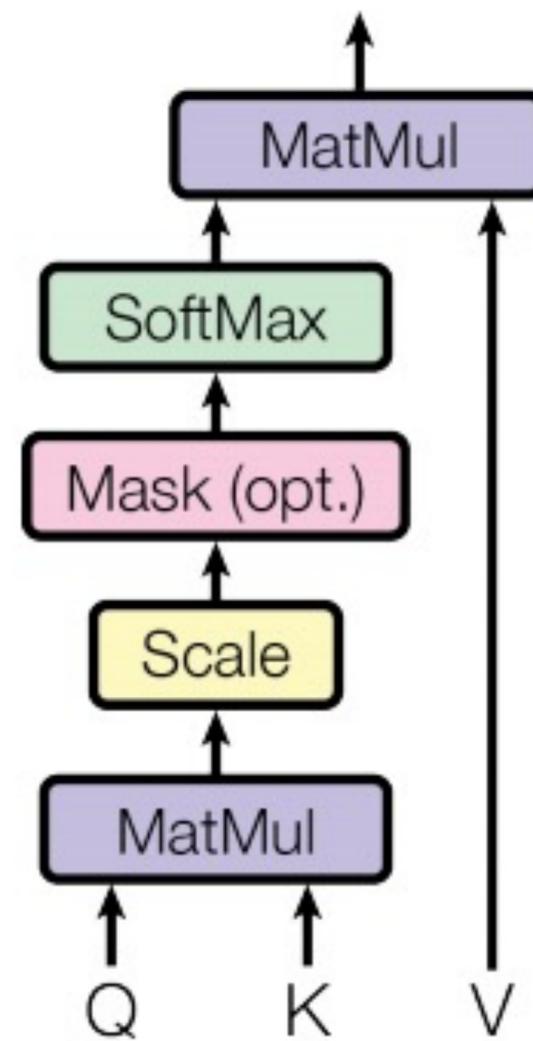
Scaled Dot-Product Attention



Vanilla ViT

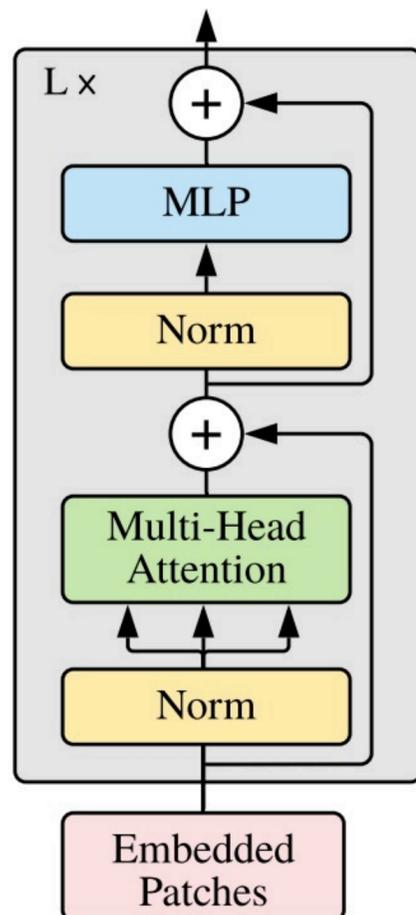


Scaled Dot-Product Attention



Vanilla ViT

Transformer Encoder



$$\mathbf{z}_0 = [\mathbf{x}_{\text{class}}; \mathbf{x}_p^1 \mathbf{E}; \mathbf{x}_p^2 \mathbf{E}; \dots; \mathbf{x}_p^N \mathbf{E}] + \mathbf{E}_{\text{pos}}, \quad \mathbf{E} \in \mathbb{R}^{(P^2 \cdot C) \times D}, \mathbf{E}_{\text{pos}} \in \mathbb{R}^{(N+1) \times D} \quad (1)$$

$$\mathbf{z}'_\ell = \text{MSA}(\text{LN}(\mathbf{z}_{\ell-1})) + \mathbf{z}_{\ell-1}, \quad \ell = 1 \dots L \quad (2)$$

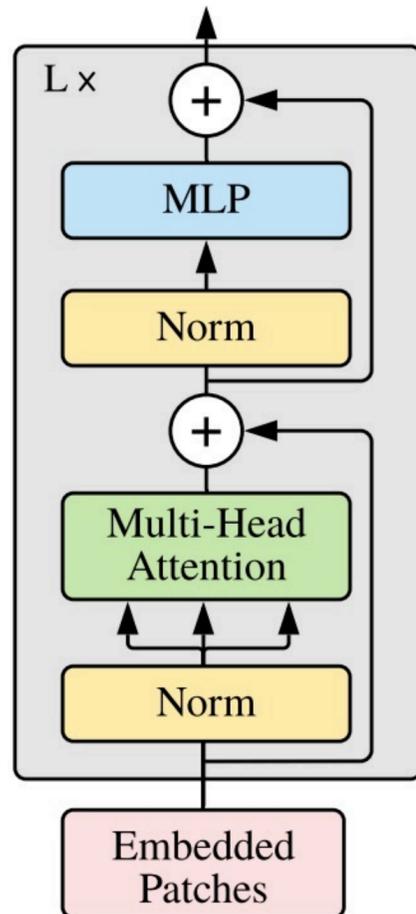
$$\mathbf{z}_\ell = \text{MLP}(\text{LN}(\mathbf{z}'_\ell)) + \mathbf{z}'_\ell, \quad \ell = 1 \dots L \quad (3)$$

$$\mathbf{y} = \text{LN}(\mathbf{z}_L^0) \quad (4)$$

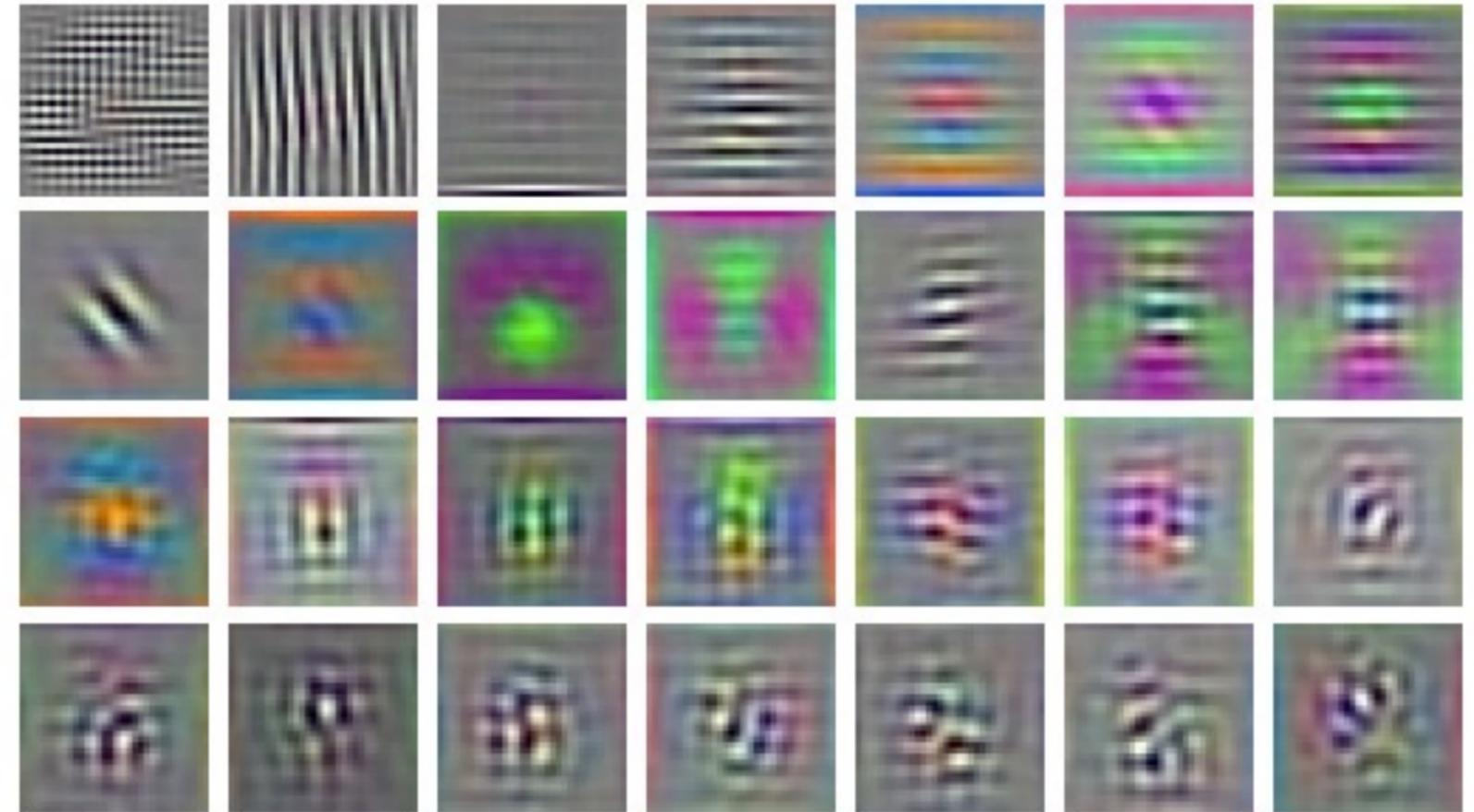
Vanilla ViT

- ViT-L / 32 model first layer, it means the patch has 32 x 32 pixels

Transformer Encoder



RGB embedding filters
(first 28 principal components)



Model	Layers	Hidden size D	MLP size	Heads	Params
ViT-Base	12	768	3072	12	86M
ViT-Large	24	1024	4096	16	307M
ViT-Huge	32	1280	5120	16	632M

Vanilla ViT

- Previous CNN is tiny compared with ViT models
- CNN is much faster

Network	#param.	image size	throughput (image/s)	ImNet top-1
Convnets				
ResNet-18 [21]	12M	224 ²	4458.4	69.8
ResNet-50 [21]	25M	224 ²	1226.1	76.2
ResNet-101 [21]	45M	224 ²	753.6	77.4
ResNet-152 [21]	60M	224 ²	526.4	78.3
RegNetY-4GF [40]*	21M	224 ²	1156.7	80.0
RegNetY-8GF [40]*	39M	224 ²	591.6	81.7
RegNetY-16GF [40]*	84M	224 ²	334.7	82.9
ViT-B/16 [15]	86M	384 ²	85.9	77.9
ViT-L/16 [15]	307M	384 ²	27.3	76.5
DeiT-Ti	5M	224 ²	2536.5	72.2
DeiT-S	22M	224 ²	940.4	79.8
DeiT-B	86M	224 ²	292.3	81.8
DeiT-B [↑] 384	86M	384 ²	85.9	83.1

Vanilla ViT

- Small and Base size model could be improved with strong data augmentation and regularization (DeiT)
- More data helps ViT (ImageNet-22K, JFT-300M)

1.3M Images

(a) Regular ImageNet-1K trained models

method	image size	#param.	FLOPs	throughput (image / s)	ImageNet top-1 acc.
ViT-B/16 [19]	384 ²	86M	55.4G	85.9	77.9
ViT-L/16 [19]	384 ²	307M	190.7G	27.3	76.5
DeiT-S [60]	224 ²	22M	4.6G	940.4	79.8
DeiT-B [60]	224 ²	86M	17.5G	292.3	81.8
DeiT-B [60]	384 ²	86M	55.4G	85.9	83.1

(b) ImageNet-22K pre-trained models 14M Images

method	image size	#param.	FLOPs	throughput (image / s)	ImageNet top-1 acc.
ViT-B/16 [19]	384 ²	86M	55.4G	85.9	84.0
ViT-L/16 [19]	384 ²	307M	190.7G	27.3	85.2

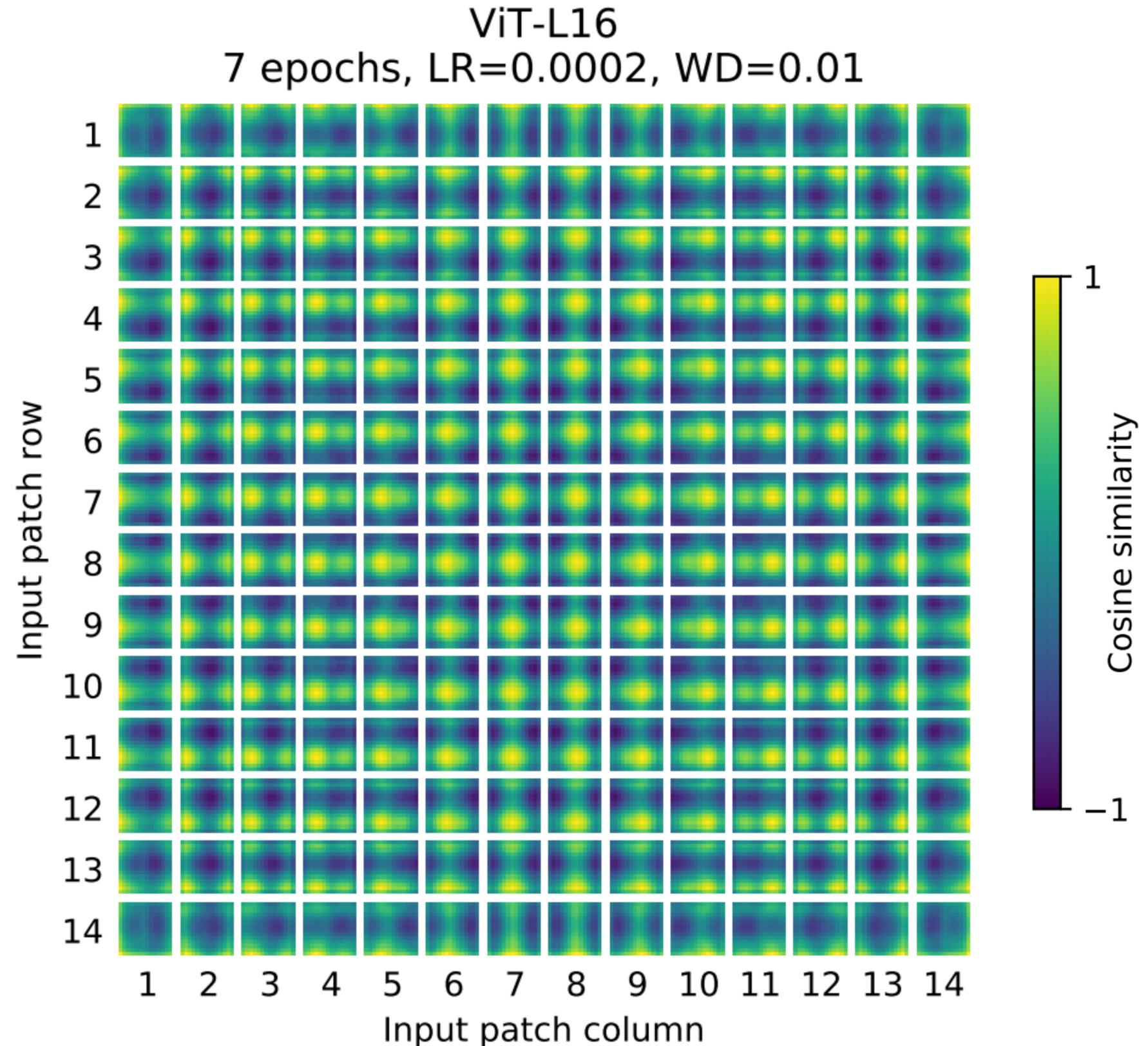
(c) JFT-300M pre-trained models 300M Images

method	image size	#param.	FLOPs	throughput (image / s)	ImageNet top-1 acc.
ViT-B/16 [19]	384 ²	86M	55.4G	85.9	84.2
ViT-L/16 [19]	384 ²	307M	190.7G	27.3	87.1
ViT-L/16 [19]	224 ²	307M	190.7G	27.3	88.1

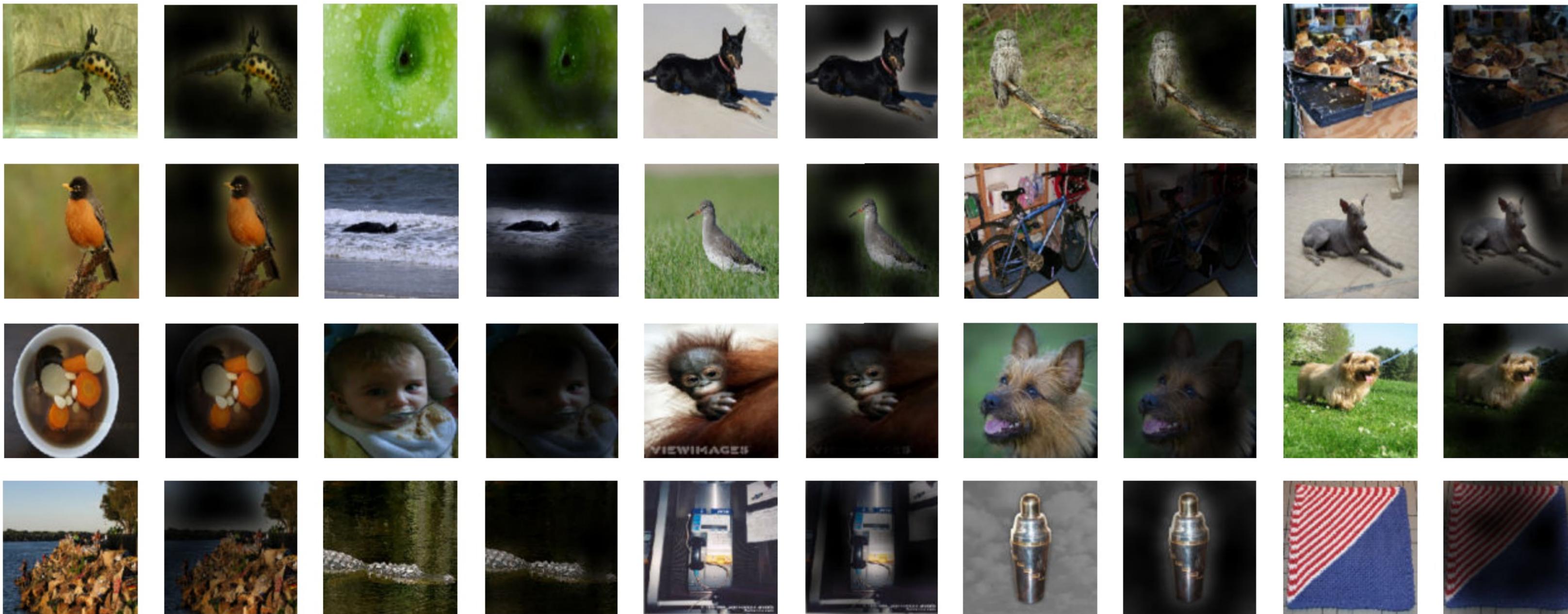
Vanilla ViT

- ViT learns intuitive local structures
- Closer patches tend to have more similarity of position embeddings

Each patch shows the position embedding cosine similarity between the patch at this location and all other patches



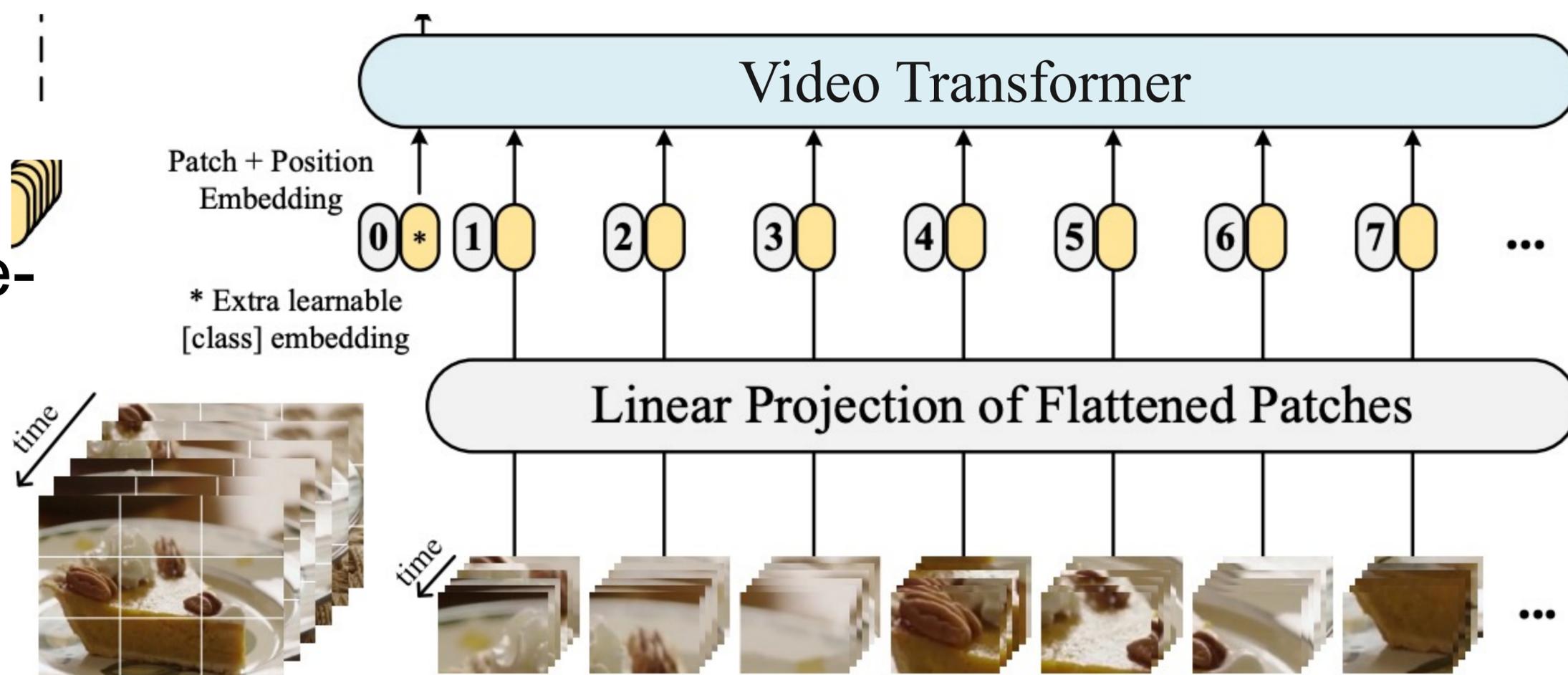
Vanilla ViT



Transformer in Videos

TimeSformer

- Share similar structure as ViT
- Video clip as a sequence of frame-level patches (16x16)



Transformer in Videos

TimeSformer

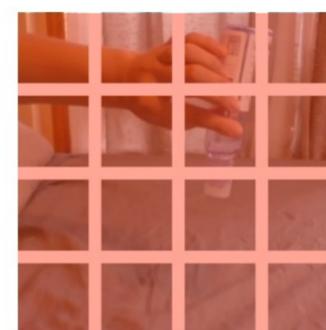
- How to model temporal information?



Attention	Params	K400	SSv2
Space	85.9M	76.9	36.6
Joint Space-Time	85.9M	77.4	58.5
Divided Space-Time	121.4M	78.0	59.5
Sparse Local Global	121.4M	75.9	56.3
Axial	156.8M	73.5	56.2



Space Attention (**S**)



Joint Space-Time Attention (**ST**)



Divided Space-Time Attention (**T+S**)



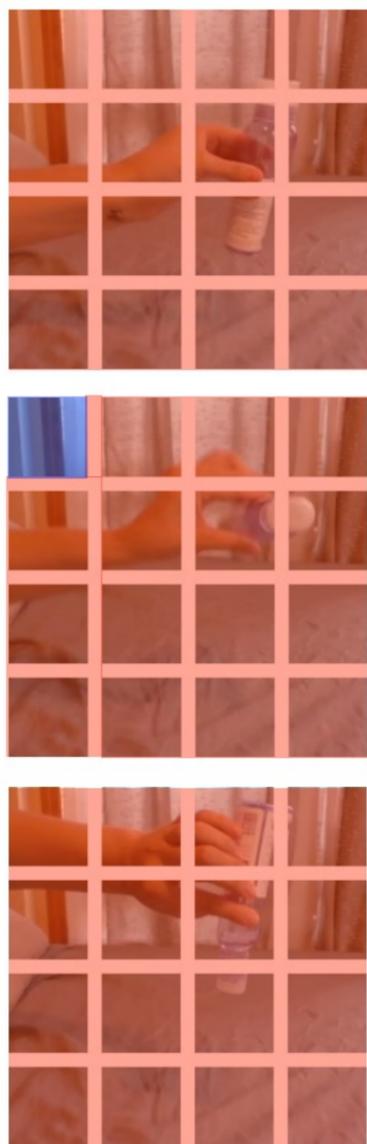
Sparse Local Global Attention (**L+G**)



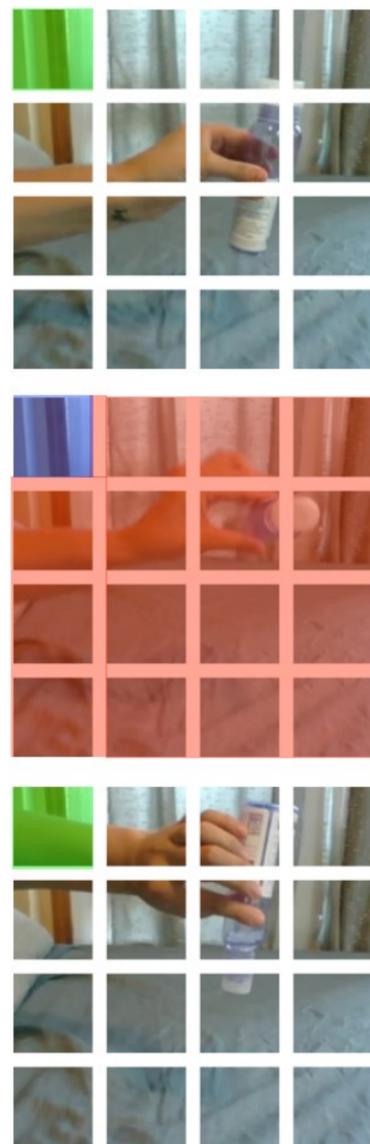
Axial Attention (**T+W+H**)

Transformer in Videos

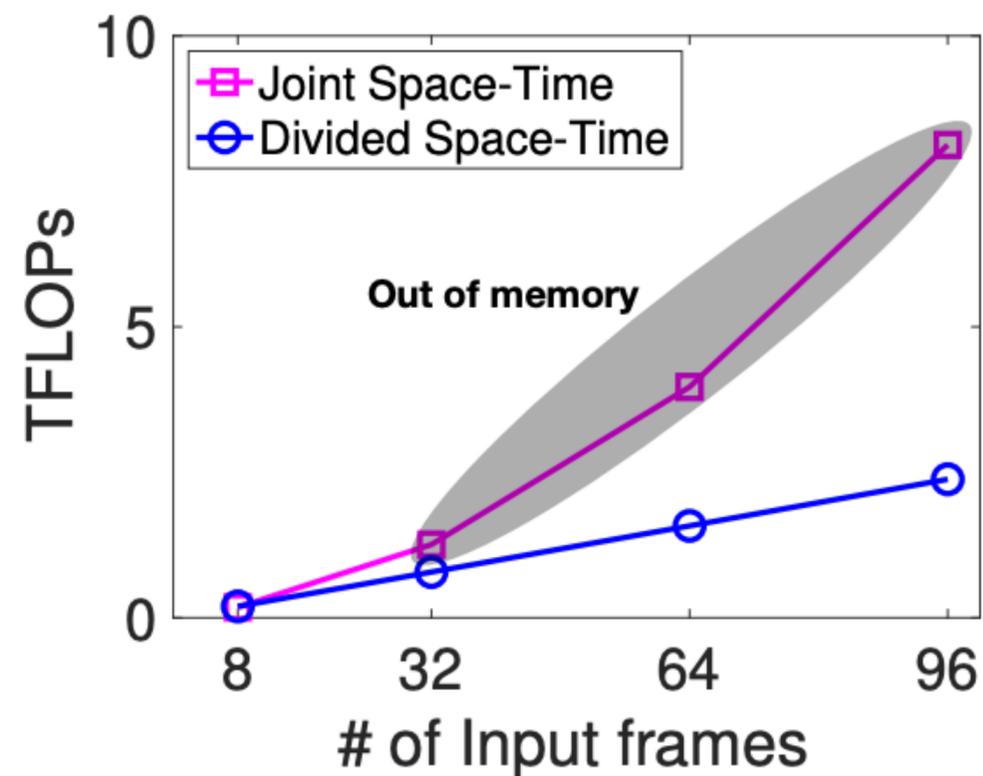
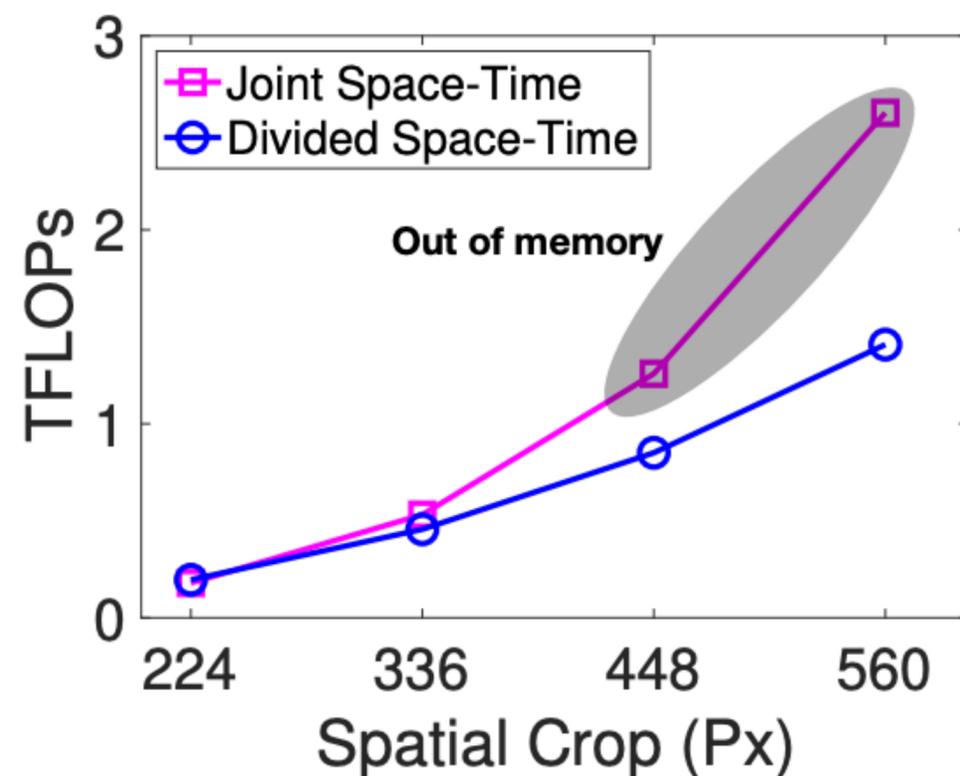
TimeSformer



Joint Space-Time
Attention (**ST**)



Divided Space-Time
Attention (**T+S**)

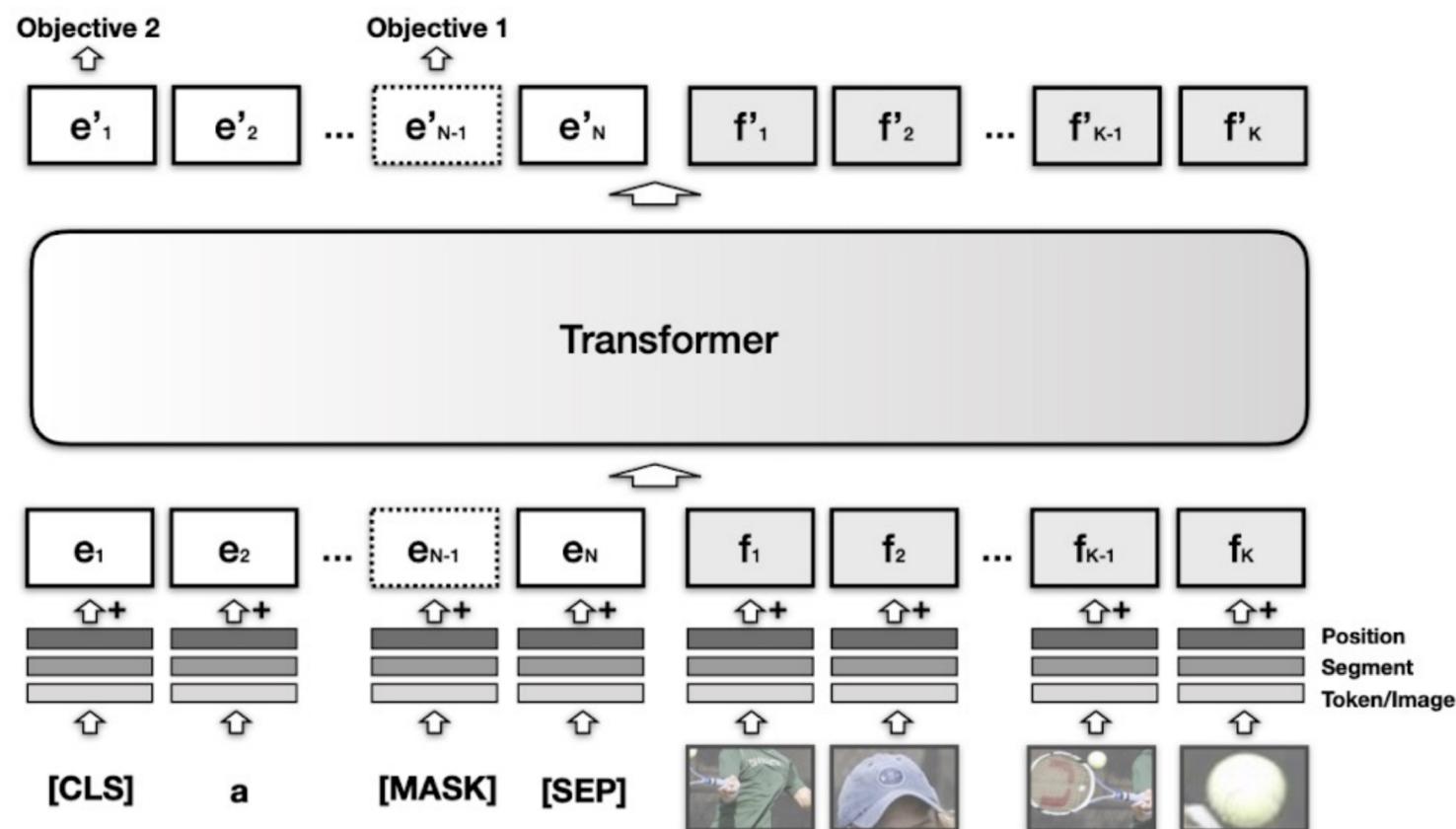


Transformer for Multi-modality Image-Text

- Image patches are generated by pre-trained object detector
- Mask language modeling

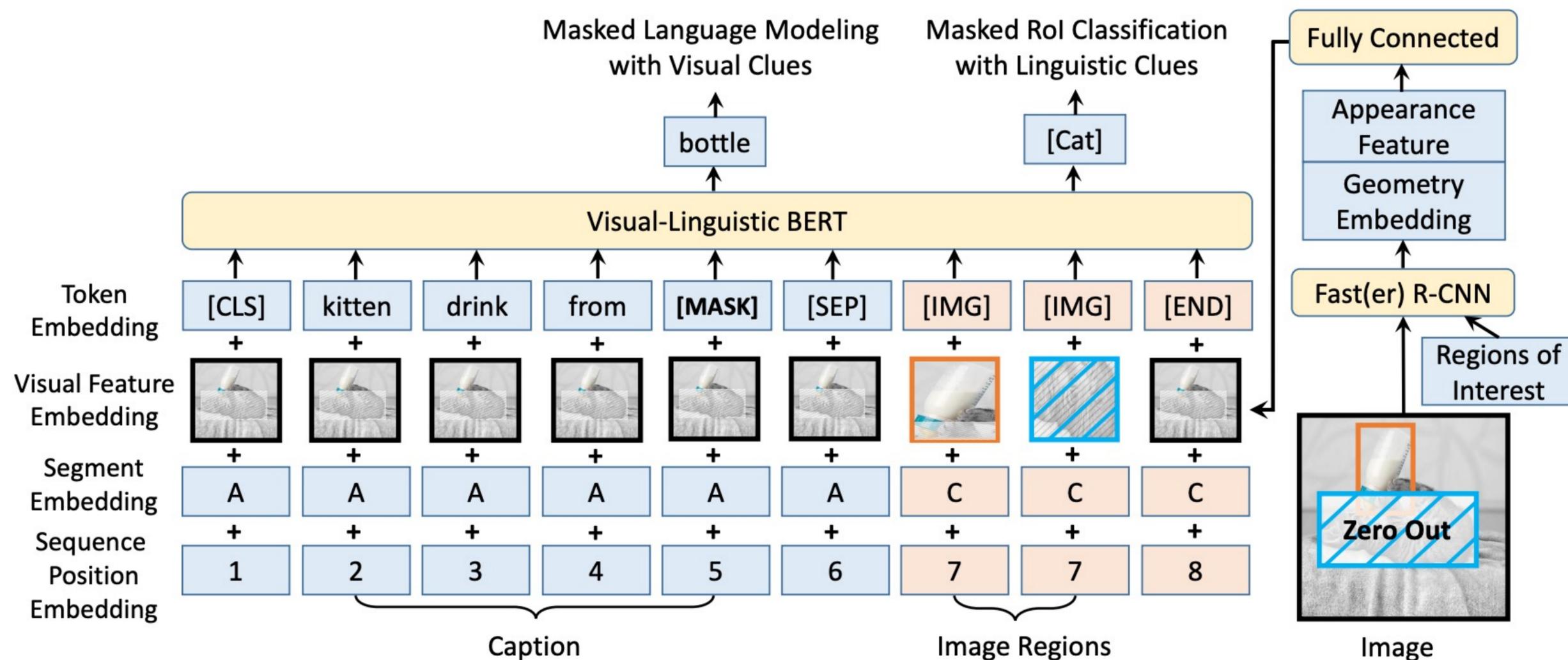


A person hits a ball with a tennis racket



Transformer for Multi-modality Image-Text

- Extend with masked RoI classification



Transformer for Multi-modality Video-Text

- Concatenate word sequence with video frame sequence
- Mask language modeling

