# Pytorch Tutorial

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# Part1: Basic Concepts

# What is Pytorch

- A more advanced Numpy with GPU support and other accelerations.
- An automatic differentiation library which is handy for Deep Learning.

#### **Tensors**

- Basic data structure in Pytorch
  - Similar to arrays, matrices, like np.ndarray
  - With more features (it can carry gradient)
- In Pytorch, all data are used as Tensors
  - Inputs
  - Outputs of the models
  - Parameters of the models
  - o etc.

#### **Tensors: Creation**

#### **Create Tensors:**

- From list
- From numpy array
- Use some provided functions:
  - Rand
  - Ones
  - Zeros

```
data = [1,7,6]
tensor = torch.tensor(data)
print(tensor)
tensor([1, 7, 6])
np array = np.array(data)
tensor = torch.from numpy(np array)
print(tensor)
tensor([1, 7, 6])
shape = (1,2)
rand t = torch.rand(shape)
ones t = torch.ones(shape)
zeros t = torch.zeros(shape)
print(rand t)
print(ones t)
print(zeros t)
tensor([[0.7883, 0.1005]])
tensor([[1., 1.]])
tensor([[0., 0.]])
```

#### **Tensors: Conversion**

- Host different types of data
  - Float
  - Double
  - Long
- Host data on different devices
  - o CPU
  - o GPU

```
a = torch.Tensor([1,7,6])
print(a.dtype)
print(a.double().dtype)
print(a.long().dtype)
b = torch.LongTensor([1,7,6])
print(b.dtype)
# Using GPU
print(a.to("cuda:0").device)
torch.float32
torch.float64
torch.int64
torch.int64
cuda:0
```

## Tensors: Operation

Most of operations we used in numpy are supported:

- Slicing
- Concat
- Broadcasting
- Computation (e.g. Multiply)
- Tensor copying
- Convert from and to numpy

```
shape = (2,2)
a = torch.ones(shape)
b = torch.zeros(shape)
print("Slice:")
print(a[:, 1])
print("Concat:")
print(torch.cat([a,b]))
print("Broadcast:")
print(torch.ones((2,1)) * torch.ones(1, 2))
print("Compute:")
print(a * b)
Slice:
tensor([1., 1.])
Concat:
tensor([[1., 1.],
        [1.. 1.].
        [0., 0.],
        [0., 0.11)
Broadcast:
tensor([[1., 1.],
        [1., 1.]])
Compute:
tensor([[0., 0.],
        [0., 0.]])
```

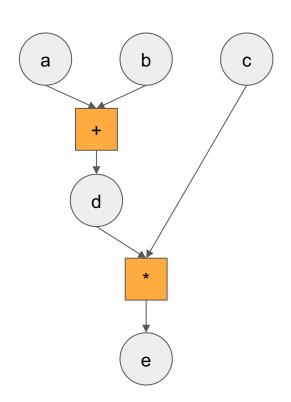
# Autograd & Computation Graph

Computation sequence in Pytorch

-> Computation Graph

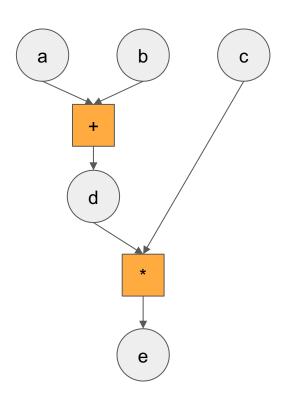
Autograd: Automatic gradient computation

- Pytorch handle the gradient flow automatically
- We only need to perform computation as usual



# Autograd: Example

```
a = torch.tensor([1.], requires_grad=True)
b = torch.tensor([7.], requires_grad=True)
c = torch.tensor([6.], requires_grad=True)
d = a + b
e = c * d
e.backward()
print(a.grad)
print(b.grad)
print(c.grad)
tensor([6.])
tensor([6.])
tensor([8.])
            e = (a + b)*c
```



# Optim Module: Optimization

Optim module handles the optimization part during the learning.

#### Optimizer in Optim module:

- Update parameters according to optimization method: like SGD, Adam
- Common parameters:
  - Learning rate
  - Weight decay

# Optim: Example

Use previous example to show how optim module works

```
a = torch.tensor([1.], requires grad=True)
b = torch.tensor([7.], requires grad=True)
c = torch.tensor([6.], requires grad=True)
optim = torch.optim.SGD(
    [a, b],
    lr = 1e-3
d = a + b
e = c * d
optim.zero grad()
e.backward()
optim.step()
print(a)
print(b)
print(c)
print(a.grad)
print(b.grad)
print(c.grad)
tensor([0.9940], requires grad=True)
tensor([6.9940], requires grad=True)
tensor([6.], requires grad=True)
```

```
tensor([6.])
tensor([6.1)
tensor([8.])
```

#### **Useful Links**

- Official Tutorial: <a href="https://pytorch.org/tutorials/">https://pytorch.org/tutorials/</a>

https://www.youtube.com/playlist?list=PL\_lsbAsL\_o2CTIGHgMxNrKhzP 97BaG9ZN

# Part 2: Modules

#### NN Module: Neural Network

NN Module provide implementation of common layers:

Linear, Conv2d, RNN, etc

#### Layers in NN module:

- Keep track of parameters
- Handle the computation

# NN Module: Example

#### Linear

- Parameter: weight & bias
- Computation: linear transformation

```
linear = torch.nn.Linear(5, 10)
input t = torch.rand(2, 5)
output t = linear(input t)
s = torch.sum(output t)
s.backward()
print("Output:")
print(output t.shape)
print("Parameters:")
print("Weight:", linear.weight.shape)
print("Bias:", linear.bias.shape)
print("Weight Gradient:", linear.weight.grad)
print("Bias Gradient:", linear.bias.grad)
Output:
torch.Size([2, 10])
Parameters:
Weight: torch.Size([10, 5])
Bias: torch.Size([10])
Weight Gradient: tensor([[0.8517, 1.0757, 1.5897, 1.4474,
1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911],
        [0.8517, 1.0757, 1.5897, 1.4474, 1.2911]])
Bias Gradient: tensor([2., 2., 2., 2., 2., 2., 2., 2.,
2., 2.])
```

#### NN Module: Conv2D

- Conv2D: Convolutional layer
  - Parameter: weight & bias
  - Computation: convolution between vectors
- Out = (W-K+2P)/S + 1
  - o W: Input width
  - K: Kernel
  - P: Padding
  - o S: Stride

```
conv = torch.nn.Conv2d(3, 32, 3, stride=1, padding=0)
input t = torch.rand(10, 3, 32, 32)
output t = conv(input t)
print("Output:")
print(output t.shape)
print("Parameters:")
print("Weights:",conv.weight.shape)
print("Bias:", conv.bias.shape)
Output:
torch.Size([10, 32, 30, 30])
Parameters:
Weights: torch.Size([32, 3, 3, 3])
Bias: torch.Size([32])
               (32-3+0)/1 + 1 = 30
```

Animation example: <a href="https://github.com/vdumoulin/conv\_arithmetic">https://github.com/vdumoulin/conv\_arithmetic</a>

#### NN Module: Conv2D

- Conv2D: Convolutional layer
  - o Parameter: weight & bias
  - Computation: convolution between vectors
- Out = (W-K+2P)/S + 1
  - o W: Input width
  - o K: Kernel
  - o P: Padding
  - S: Stride

```
conv = torch.nn.Conv2d(3, 32, 3, stride=1, padding=1)
input t = torch.rand(10, 3, 32, 32)
output t = conv(input t)
print("Output:")
print(output t.shape)
print("Parameters:")
print("Weights:",conv.weight.shape)
print("Bias:", conv.bias.shape)
Output:
torch.Size([10, 32, 32, 32])
Parameters:
Weights: torch.Size([32, 3, 3, 3])
Bias: torch.Size([32])
              (32-3+2)/1 + 1 = 32
```

#### NN Module: Conv2D

- Conv2D: Convolutional layer
  - o Parameter: weight & bias
  - Computation: convolution between vectors
- Out = (W-K+2P)/S + 1
  - o W: Input width
  - K: Kernel
  - o P: Padding
  - S: Stride

```
conv = torch.nn.Conv2d(3, 32, 3, stride=2)
input t = torch.rand(10, 3, 32, 32)
output t = conv(input t)
print("Output:")
print(output t.shape)
print("Parameters:")
print("Weights:",conv.weight.shape)
print("Bias:", conv.bias.shape)
Output:
torch.Size([10, 32, 15, 15])
Parameters:
Weights: torch.Size([32, 3, 3, 3])
Bias: torch.Size([32])
              (32-3+0)/2 + 1 = 15
```

## NN Module: Conv2D Example

- Conv2D: Convolutional layer
  - Parameter: weight & bias
  - Computation: convolution between vectors
- Out = (W-K+2P)/S + 1
  - W: Input width
  - K: Kernel
  - o P: Padding
  - o S: Stride

```
conv = torch.nn.Conv2d(3, 32, 3, stride=1, padding=1)
input t = torch.rand(10, 3, 32, 32,)
output t = conv(input t)
s = torch.sum(output t)
s.backward()
print("Output:")
print(output t.shape)
print("Parameters:")
print("Weights:",conv.weight.shape)
print("Bias:", conv.bias.shape)
print("Weight gradient:", conv.weight.grad.shape)
print("Bias gradient: ", conv.bias.grad.shape)
Output:
torch.Size([10, 32, 32, 32])
Parameters:
Weights: torch.Size([32, 3, 3, 3])
Bias: torch.Size([32])
Weight gradient: torch.Size([32, 3, 3, 3])
Bias gradient: torch.Size([32])
```

# NN Module: Build model with Sequential

- Sequential: Combine multiple layers
- Create the model for your NN

```
model

Sequential(
   (0): Conv2d(1, 20, kernel_size=(5, 5), stride=(1, 1))
   (1): ReLU()
   (2): Conv2d(20, 64, kernel_size=(5, 5), stride=(1, 1))
   (3): ReLU()
)
```

# NN Module: Build model with Sequential

- Sequential: Combine multiple layers
- Create the model for your NN

```
model

Sequential(
  (conv1): Conv2d(1, 20, kernel_size=(5, 5), stride=(1, 1))
  (relu1): ReLU()
  (conv2): Conv2d(20, 64, kernel_size=(5, 5), stride=(1, 1))
  (relu2): ReLU()
)
```

#### **DataParallel**

- Very easy to use multiple GPUs
- Run computations in parallel

```
# Put your model on a GPU
device = torch.device("cuda:0")
model.to(device)

# Copy your tensors to the GPU
mytensor = my_tensor.to(device)

# Run operations on Multiple GPUs parallely
model = nn.DataParallel(model)
```

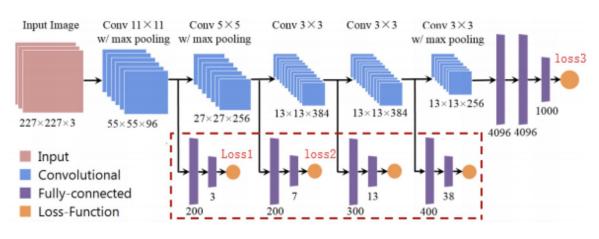
#### Dataset and DataLoader

- Iterable over a dataset
- Customizing data loading order
- automatic batching, etc.

```
from torch.utils.data import Dataset, DataLoader
class RandomDataset(Dataset):
    def init (self, size, length):
        self.len = length
        self.data = torch.randn(length, size)
    def getitem (self, index):
        return self.data[index]
   def len (self):
        return self.len
rand loader = DataLoader(dataset=RandomDataset(5, 100),
            batch size=30, shuffle=True, num workers=1)
```

# Training with multiple Losses

```
#one
loss1.backward()
loss2.backward()
loss3.backward()
optimizer.step()
#two
loss1.backward()
optimizer.step()
loss2.backward()
optimizer.step()
loss3.backward()
optimizer.step()
#three
loss = loss1+loss2+loss3
loss.backward()
optimizer.step()
```



https://stackoverflow.com/questions/53994625/how-can-i-process-multi-loss-in-pytorch

# Dynamic computation graphs

- Static computation graphs (TF):
  - Phase 1: Build the architecture/graph structure
  - o Phase 2: Run data through it
- Dynamic computation graphs (Pytorch):
  - Dynamic graphs are more flexible
  - Build graph structure and perform computation
  - at the same time. Debug Friendly.
- Pytorch is slower, not used on edge devices

